

# Source Localization With Feedback Beamforming

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# Publication info

Itay Yehezkel Karo, Tsvi Gregory Dvorkind, and Israel Cohen.  
**Source localization with feedback beamforming.**  
IEEE Transactions on Signal Processing, 69:631–640, 2021.

## Source Localization with Feedback Beamforming

Itay Yehezkel Karo, Tsvi G. Dvorkind and Israel Cohen, Fellow, IEEE

**Abstract**—State-of-the-art array processing methods, ranging from high-order statistics to adaptive configurations, require costly computing efforts to pursue for spatial performance improvement. A feedback based approach is introduced in the context of localization, featuring low complexity and high spatial performance in the excess of integrating a transmitter to the array. In the proposed scheme, a signal is continuously re-transmitted between the target and significantly improves the achieved information about the target and significantly improves the array's spatial performance. Using a traditional beamforming performance analysis, the beamwidth, peak to side-lobe ratio, and directivity based array. A significant improvement in the feedback based array. As a practical and robust implementation aspect is shown, while thoroughly discussing the implementation of the feedback-based localization concept, an application of low estimation errors sensitivity, is presented and analyzed.

**Index Terms**—beamforming, beam patterns, cooperative beam localization, spatial array processing, spatial IR.

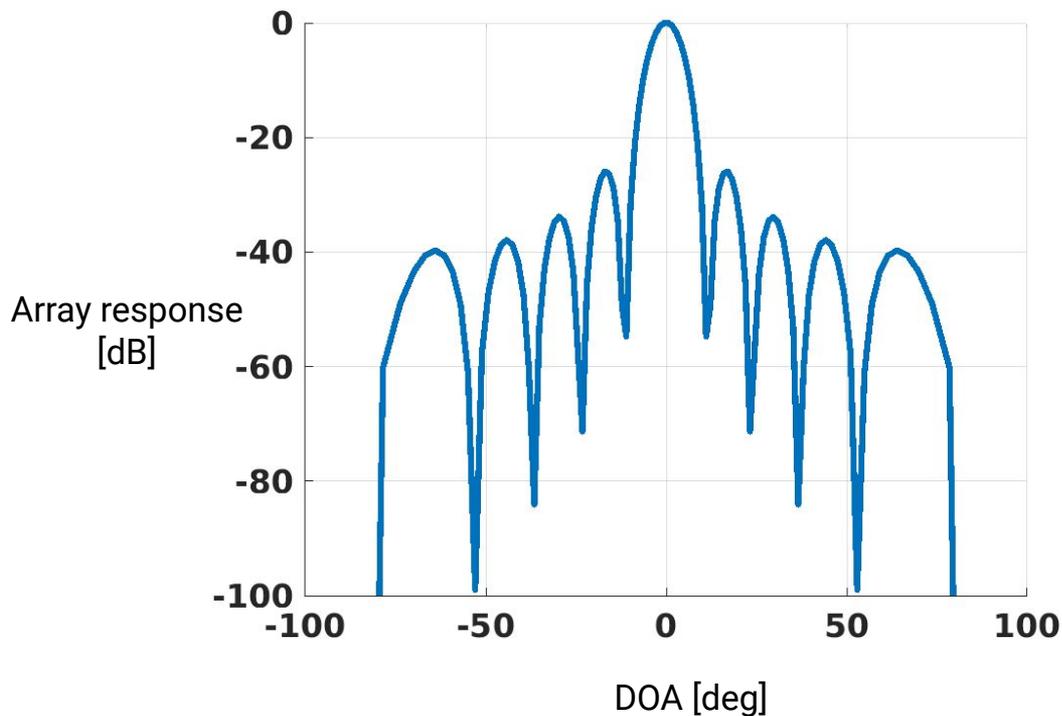
multiple statistical cross-terms in order to estimate statistical characteristics of signals impinging on missing sensors. Using a similar approach, the 2d-MUSIC algorithm [11], enables the use of  $N^2$  "virtual elements", by calculating the  $q$ th order statistics. Another approach, involving different array geometries, examined minimum redundancy arrays [12], [13], [14], [15], aiming to reduce the spatial ambiguity. The basic concept was minimization of the inter-element spacing redundancy in order to increase the overall resolution. Adaptive processing schemes [16], [17], being a wide and active research area, were also suggested in impinging signals by minimization of the noise component in impinging signals to improve the array's spatial response [18]. Pursuing other approaches to improve the array's spatial performance, ULA spatial array processing analogs to finite receiver's output energy with some constraints. Pursuing other approaches to improve the array's spatial performance, ULA spatial array processing analogs to finite receiver's output energy with some constraints. Pursuing other approaches to improve the array's spatial performance, ULA spatial array processing analogs to finite receiver's output energy with some constraints.

# Our contribution – in a nutshell

- We successfully integrated **spatial feedback** to a **simple phase-shift beamformer**
  - **Infinite virtual aperture** gain
  - Spatial response was analogous to FIR - **Now IIR**
  - **Controllable main lobe width**
  - **High performance** in low SNR scenarios (*localization/detection*)

# Our contribution – in a nutshell

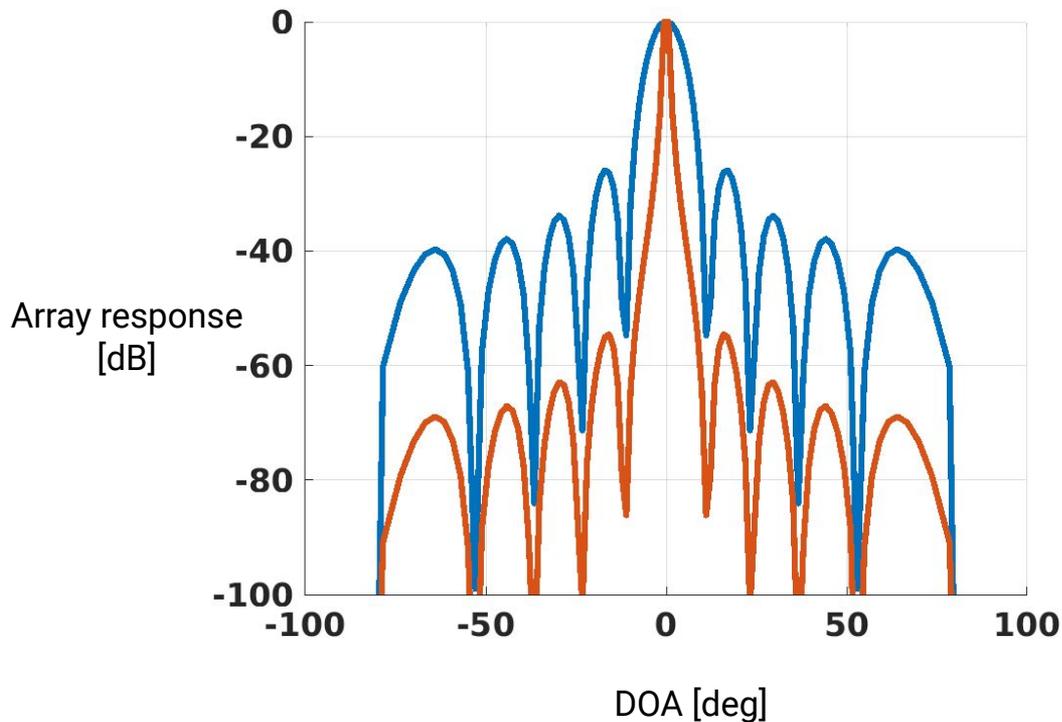
A conventional phase shift beamformer of 10 elements:



Phase shift beamformer

# Our contribution – in a nutshell

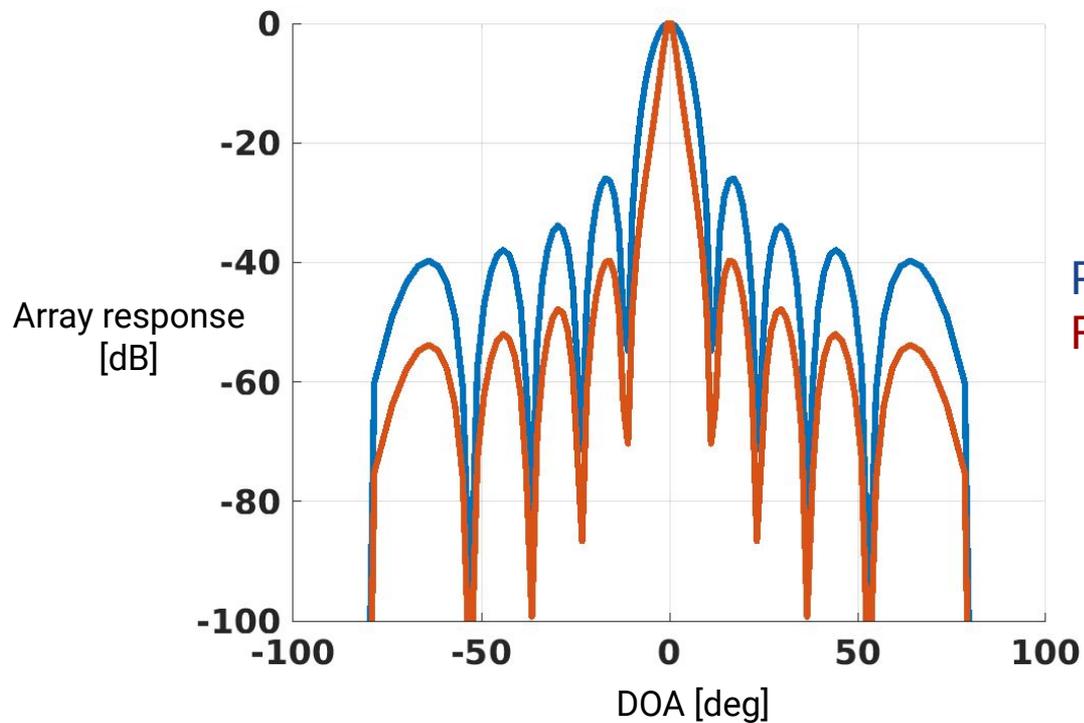
The feedback beamformer



Phase shift beamformer  
Feedback beamformer

# Our contribution – in a nutshell

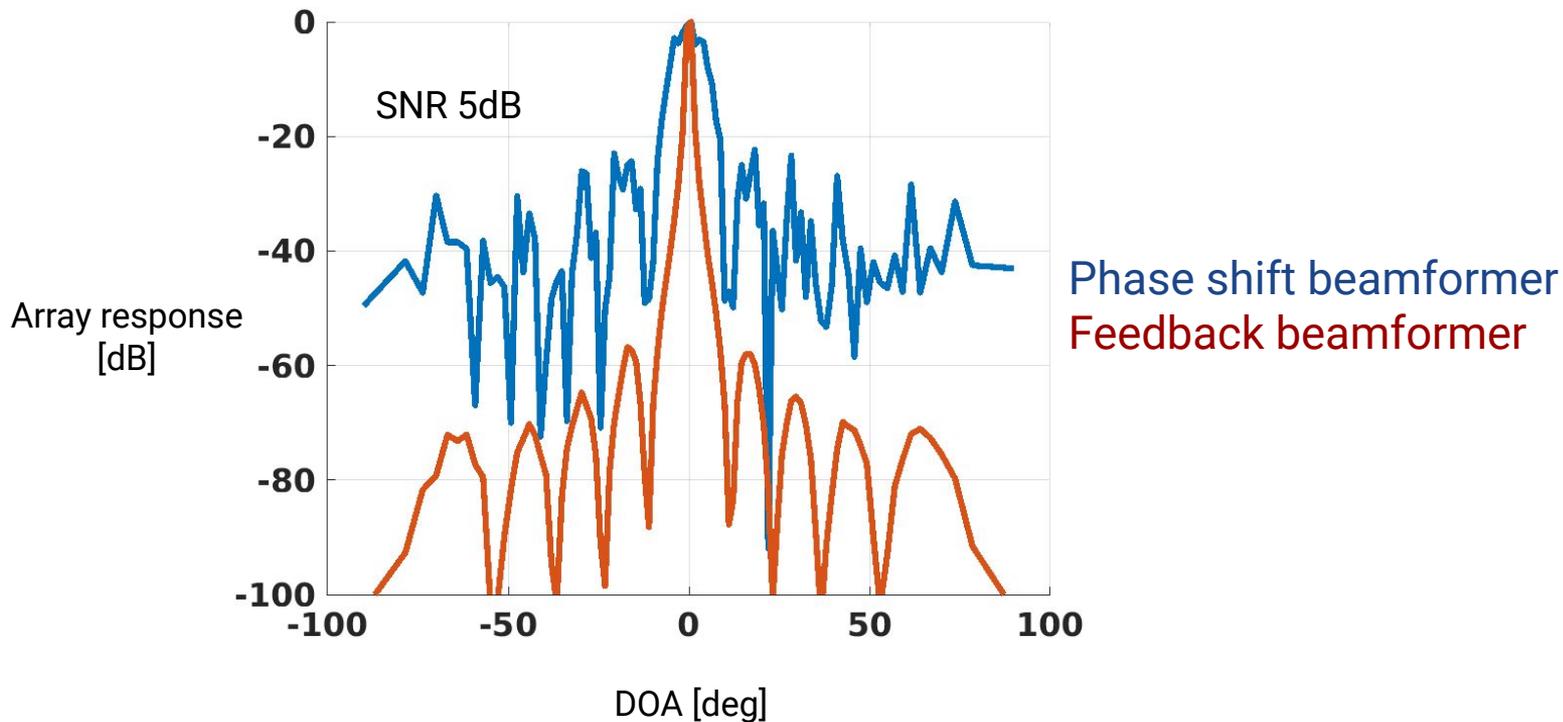
Controllable main lobe width



Phase shift beamformer  
Feedback beamformer

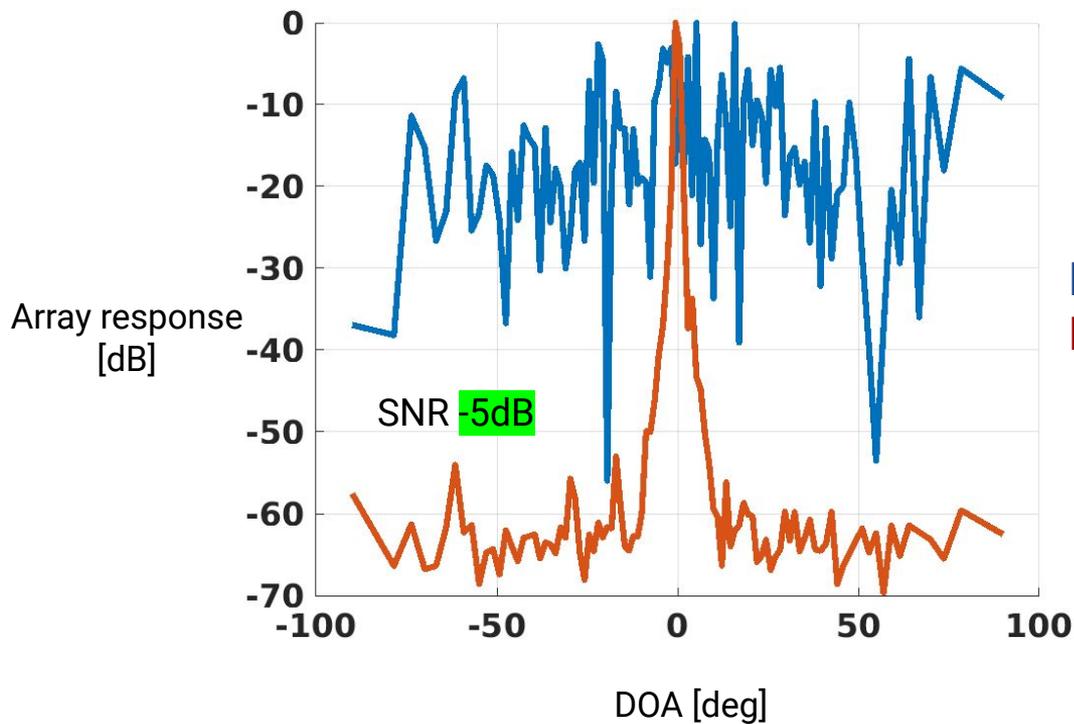
# Our contribution – in a nutshell

High performance in low signal to noise ratio (SNR)



# Our contribution – in a nutshell

Also in very low SNR



Phase shift beamformer  
Feedback beamformer

# Agenda

- Background
- Motivation
- Related Work
- Proposed solution
- Conclusions
- Future research

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# Sensor arrays – applications

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## Astronomy

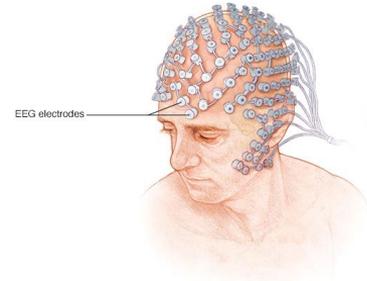


# Sensor arrays – applications

Astronomy



Medical imaging



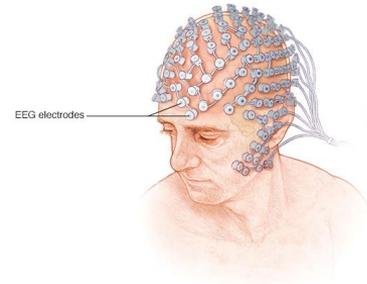
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# Sensor arrays – applications

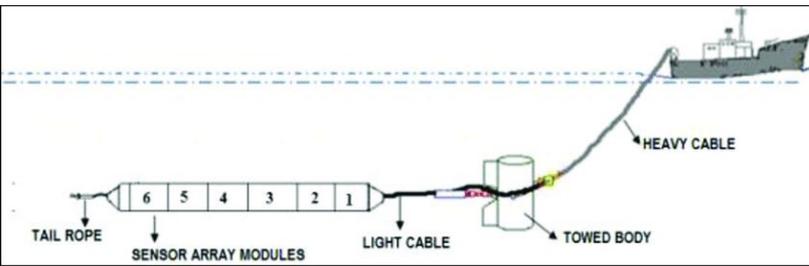
## Astronomy



## Medical imaging



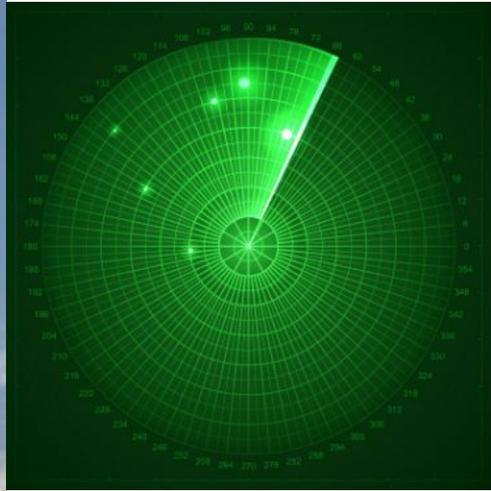
## Sonar



# Sensor arrays – applications



## Localization



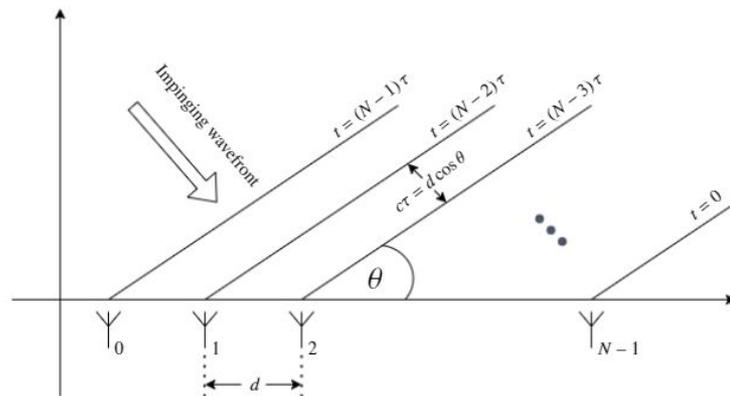
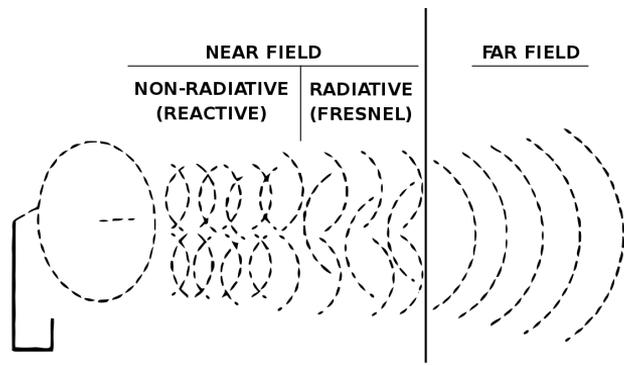
# Sensor arrays – the basics

## Wave propagation

- Signals propagate according to the wave equation

$$\nabla^2 f(t, x, y, z) = \frac{1}{c^2} \frac{\partial^2 f(t, x, y, z)}{\partial t^2}$$

- We consider far-field sources - plane waves



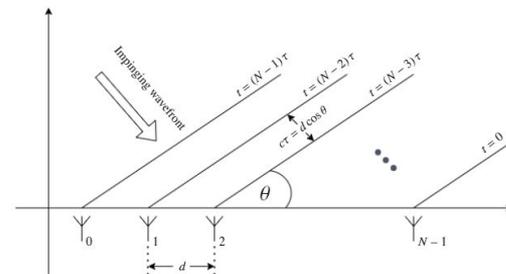
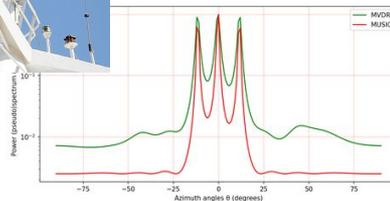
# Sensor arrays – the basics

## **Beamforming**

- Enhance signals from wanted sources
- Suppress unwanted signals

# Localization

- Estimation of target's spatial characteristics:
  - direction of arrival (DOA)
  - Range
- Exploiting the spatial information of the array's output samples:
  - Beamforming
  - Subspace decomposition
  - Stochastic approach; Maximum likelihood (ML) etc.

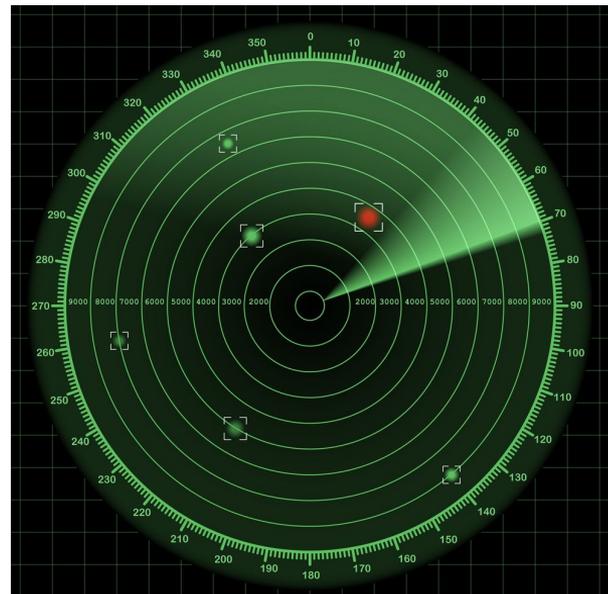


Also neural networks and sparsity based approaches exist...

# Localization

## Beamforming

- Search for energy peaks - targets of interest
- Two types:
  - Non adaptive:  
**conventional beamformer**  
Use phase shifters to “align” the impinging plane waves to the array.
  - Adaptive:  
**Capon’s MVDR** -  
Minimizing noise energy according to continuously computed covariance matrices.



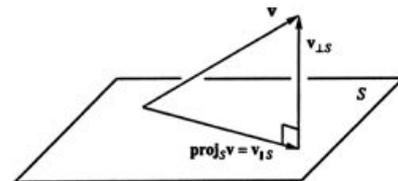
# Localization

## Subspace decomposition

- Plane waves excite the sensor array according to its sensors positioning.
  - Define the steering vector
$$\mathbf{d}(\theta) = [1, e^{-j\omega\tau}, \dots, e^{-j\omega\tau(N-1)}]^T$$
  - The array manifold is a set, which contains all of the array's steering vectors.
  - Each valid input signal resides in the array manifold.

## Orthogonal projection

- Assuming noise subspace is orthogonal to the array manifold.
- Projecting the array's output onto the array manifold.



## Known Algorithms

- Multiple signal classification (MUSIC)
- ROOT-MUSIC
- etc.

# Spatial performance

- We follow classic performance analysis [1]
  - Beamwidth
  - Sidelobe level
  - Directivity

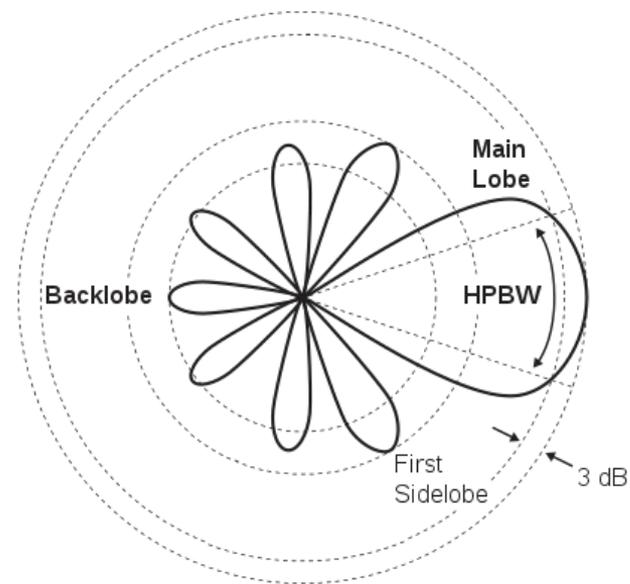
# Half power beamwidth (HPBW)

- Half of the angular width between the points  $|B(\theta)|^2 = 0.5$

- Lower HPBW = Higher spatial resolution

- Phase shift beamformer (**ULA**,  $N \gg 1$ )

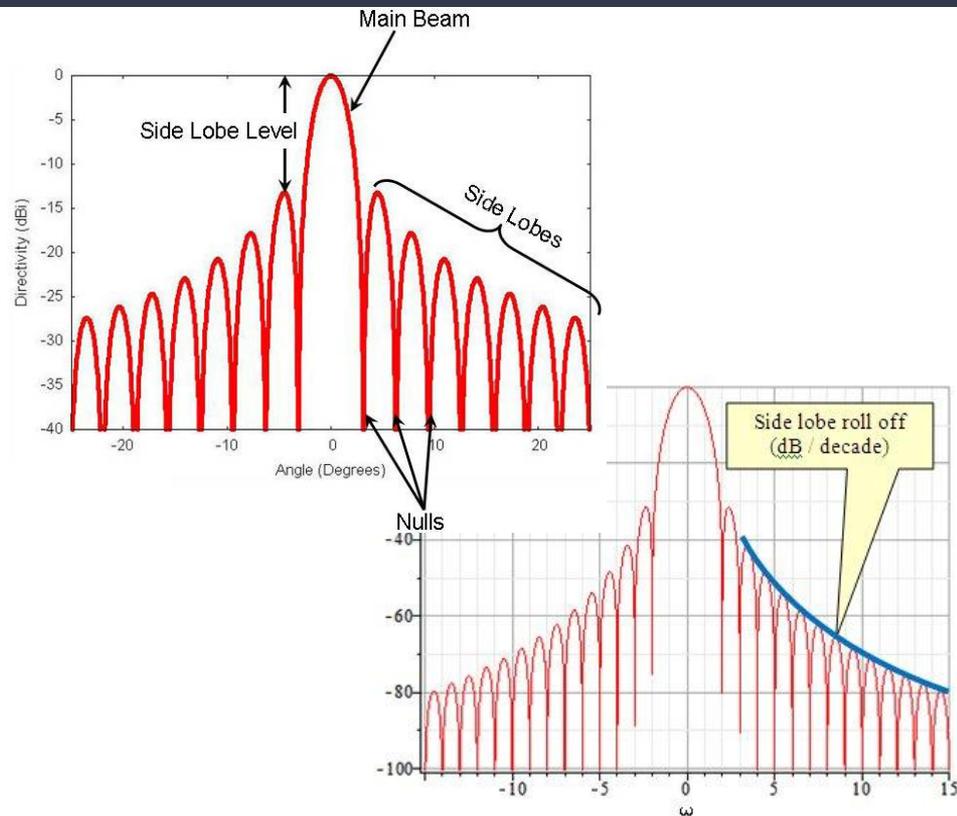
$$\Delta\theta_{\text{HPBW}}/2 = 1.4/N.$$



# Sidelobe attenuation

- Side lobes are usually unwanted
- Higher attenuation = **less interference**
- Phase shift beamformer (**ULA**,  $N \gg 1$ )

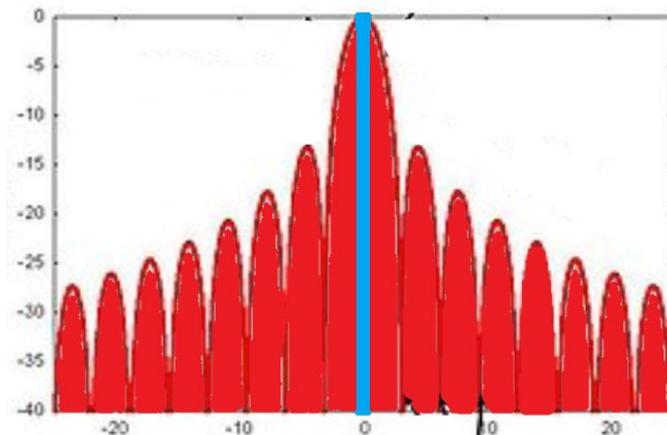
$$B_{\psi} \left( \pm \frac{3\pi}{N} \right) \cong \frac{2}{3\pi}$$



# Directivity

- **Maximum radiation intensity (power at DOA of interest)**  
Divided by  
**The average radiation intensity (averaged over all DOAs)**
- Phase shift beamformer (**ULA**):  $D = N$
- Interpretation:
  - Transmitters  
Represents the efficiency of the transmission focussing.
  - Receivers  
The array gain against isotropic noise (noise from all directions).

$$\mathcal{D}(\theta_T) = \frac{P(\theta_T)}{\frac{1}{2\pi} \int_0^{2\pi} P(\theta) d\theta}$$



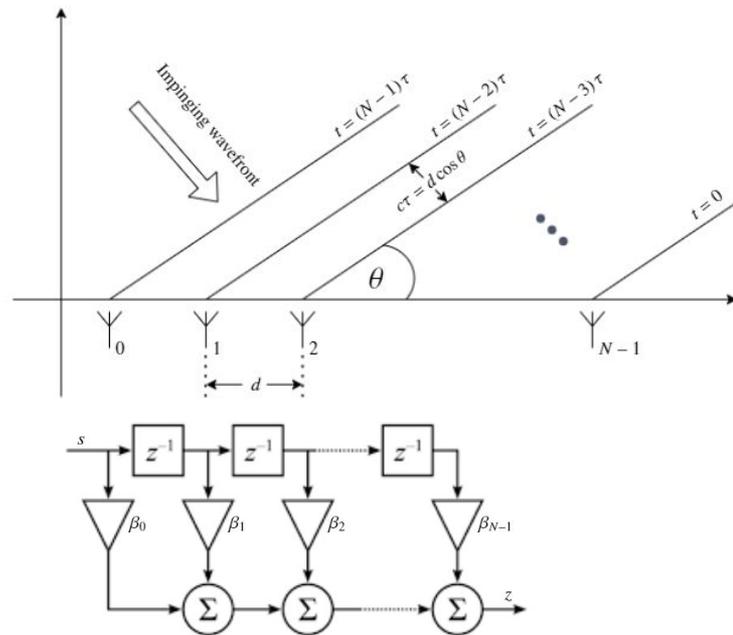
# Agenda

- Background
- **Motivation**
- Related Work
- Proposed solution
- Conclusions
- Future research

# Digital Filtering

## The analogy between Uniform linear array (ULA) and Finite impulse response (FIR)

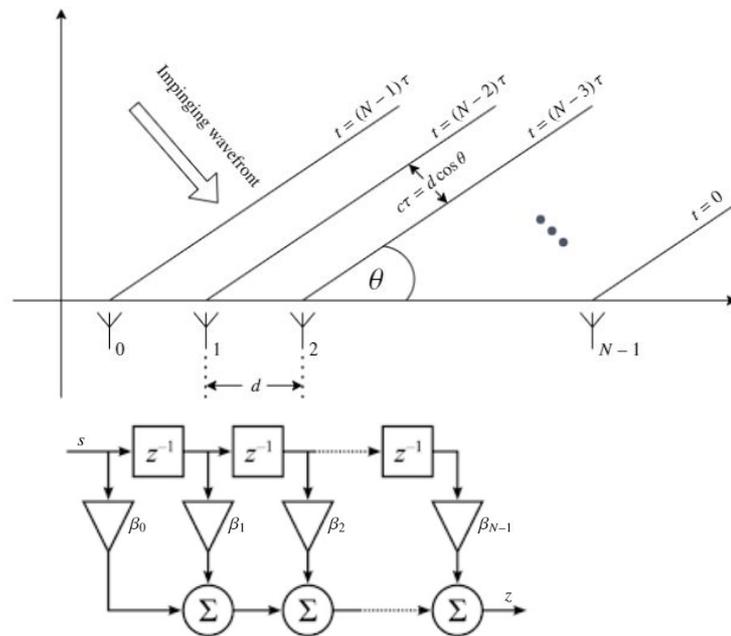
- Sample the signal on a uniformly spaced grid
- Considering narrowband signal, time shift is equivalent to phase shift.
- A desired spatial beampattern's spec is similar to frequency response spec.
- DOA is the spatial equivalent to frequency.



# Digital Filtering

The analogy between Uniform linear array (ULA) and Finite impulse response (FIR)

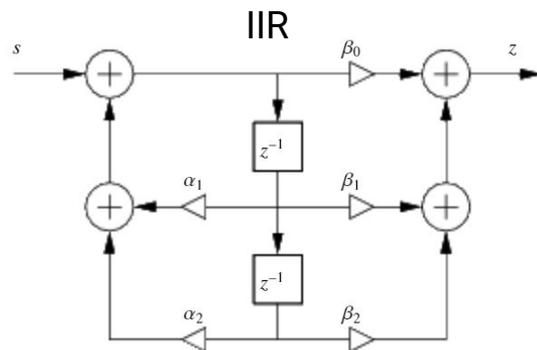
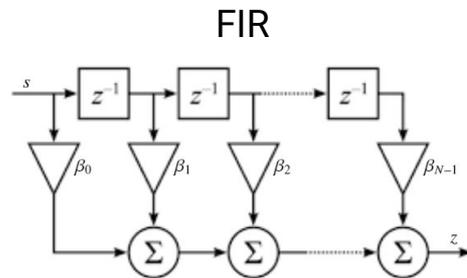
Response: 
$$\sum_{n=0}^{N-1} \beta_n \exp(-jn\theta)$$



# Digital Filtering

## FIR vs IIR (infinite impulse response)

- IIR's beamwidth is sharper - higher resolution
- In most cases, IIR needs less taps (sensors) for the same frequency response spec
- FIR is always Bounded Input Bounded Output (BIBO) stable



# Research question

*“What are the **spatial domain** processing **methods** which will be **analogous to** temporal domain **IIR filtering**?”*

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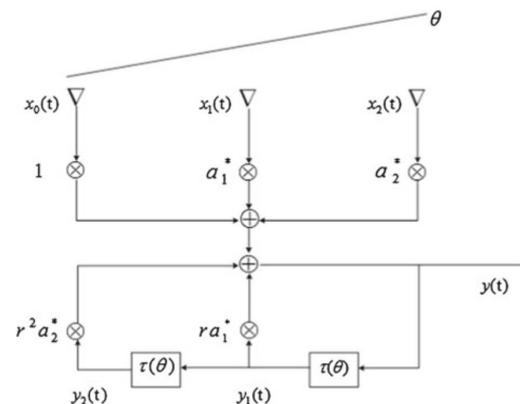
# Related work

**Trying to achieve recursive spatial response also inspired other works.**

# Related work

In [2], two methods have been proposed.

- **Estimating the delay between the signal's time of arrival (TOA) to consecutive sensors. Then, synthetically generate delayed instances of the output to emulate the recursive part of the filter.**
  - Involves temporal processing.
  - Sensitive to delay estimation errors.

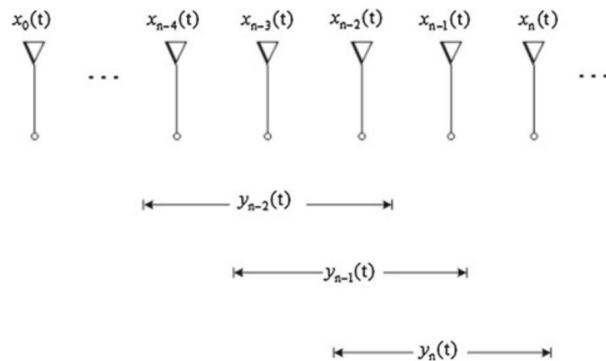


# Related work

In [2], two methods have been proposed.

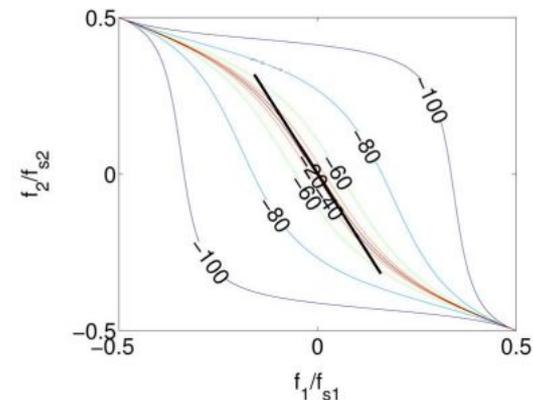
- **Treating the array as a set of consecutive overlapping sub arrays, where each of the sub arrays produces a time shifted instance of the output which are weighted and summed to generate the approximated recursive response.**

- A truncated version of the IIR - not infinite.
- Can be replaced by a mere FIR.



# Related work

- **Ultra wideband beamforming [3] relies on the spatio-temporal straight (and tilted according to DOA) line representation of impinging plane wave.**
- **Then a 2D spatio-temporal filter is designed to enhance those straight tilted lines.**
  - Also involves temporal processing
  - Filter response “bends” close to the sampling frequencies (both temporal and spatial) - unwanted signals are enhanced.



# Agenda

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- **Proposed solution**
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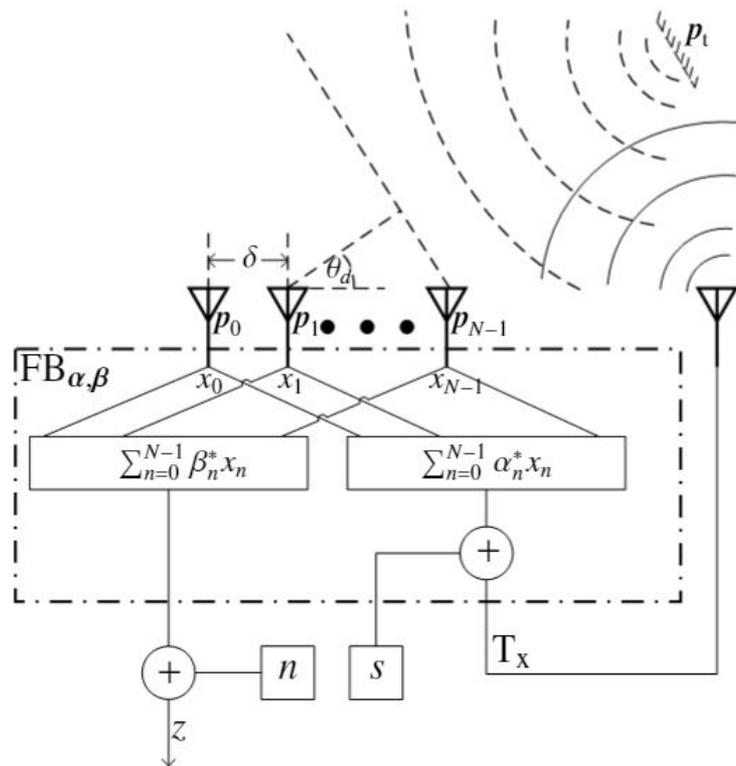
# In this section:

- Background
- Motivation
- Related Work
- Proposed solution
- Conclusions
- Future research

- The proposed feedback beamformer
  - Architecture & analysis
  - Array configuration
  - Stability
  - Performance
  - Identifying the range estimation sensitivity.
- Overcoming the sensitivity
  - The dual frequency architecture
  - Analysis
  - Configuration
  - Simulation results
  - Example

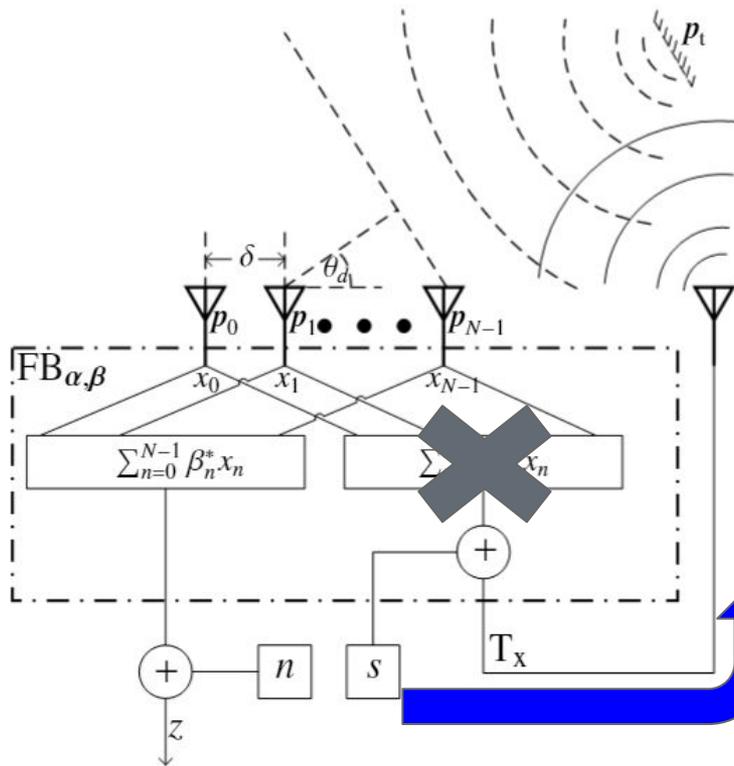
# Proposed solution – Setup

- ULA
- Adding a transmitter
- Target acts as a reflector
- Far field
- Simplifications:
  - Single stationary target (in  $p_t$ )
  - Planar (2D) problem
  - CW signal



# RADAR - visualization

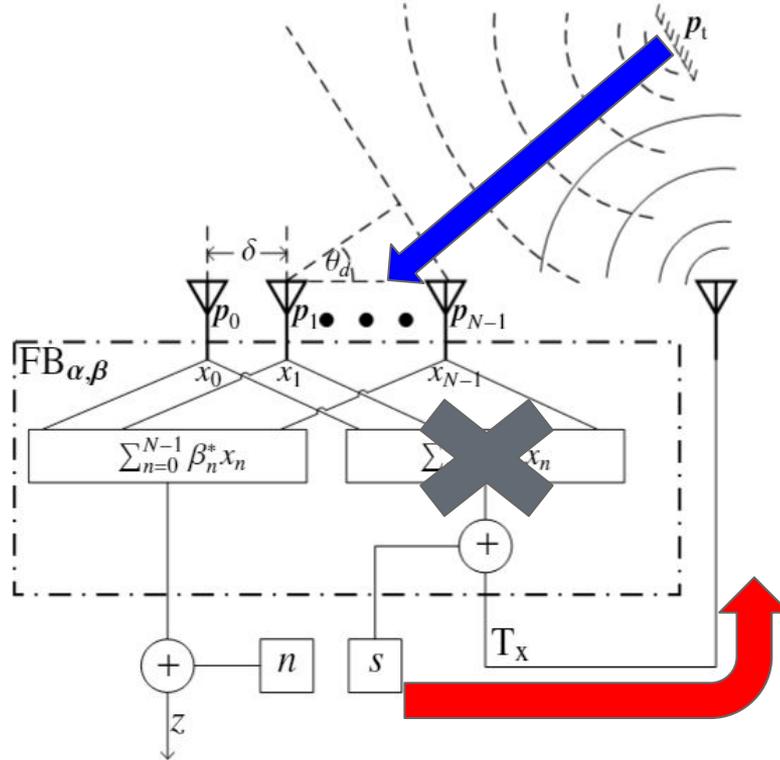
1



Typically signal is pulse based.

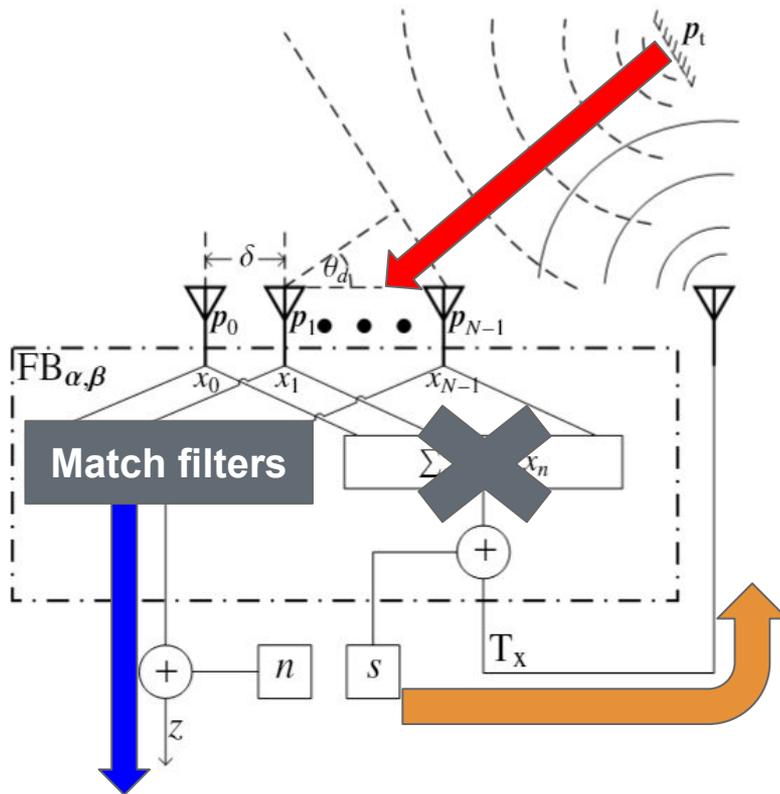
# RADAR - visualization

1  
2



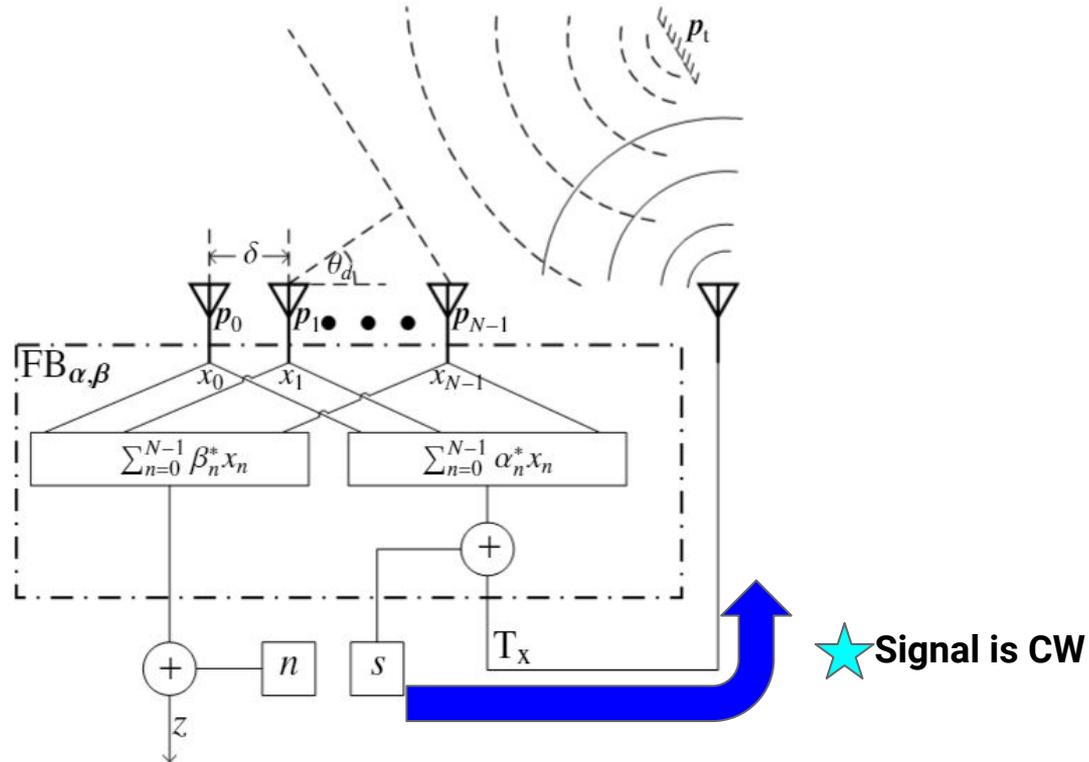
# RADAR - visualization

- 1 \*
- 2
- 3



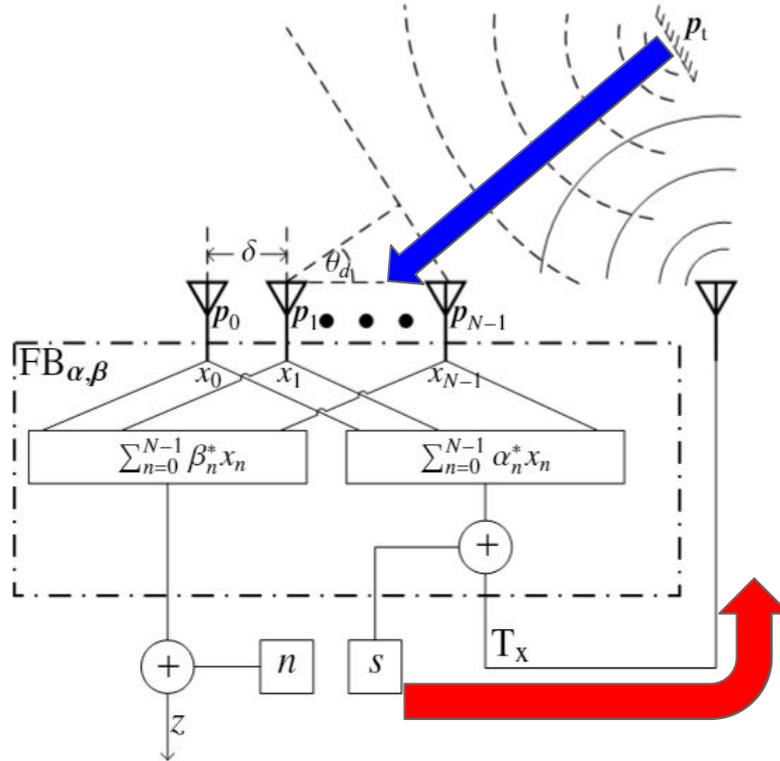
# Spatial loop – visualization

1



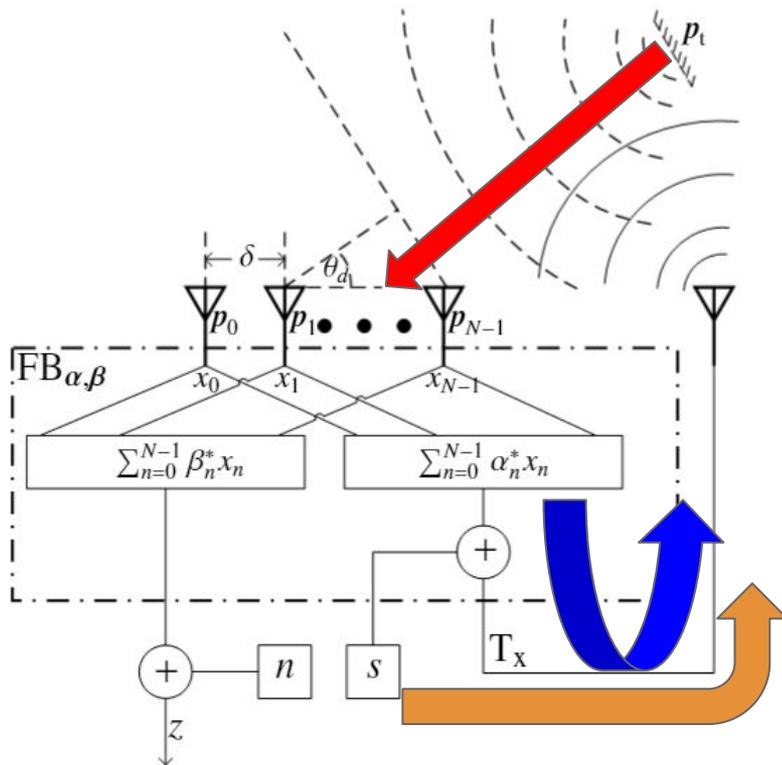
# Spatial loop – visualization

1  
2



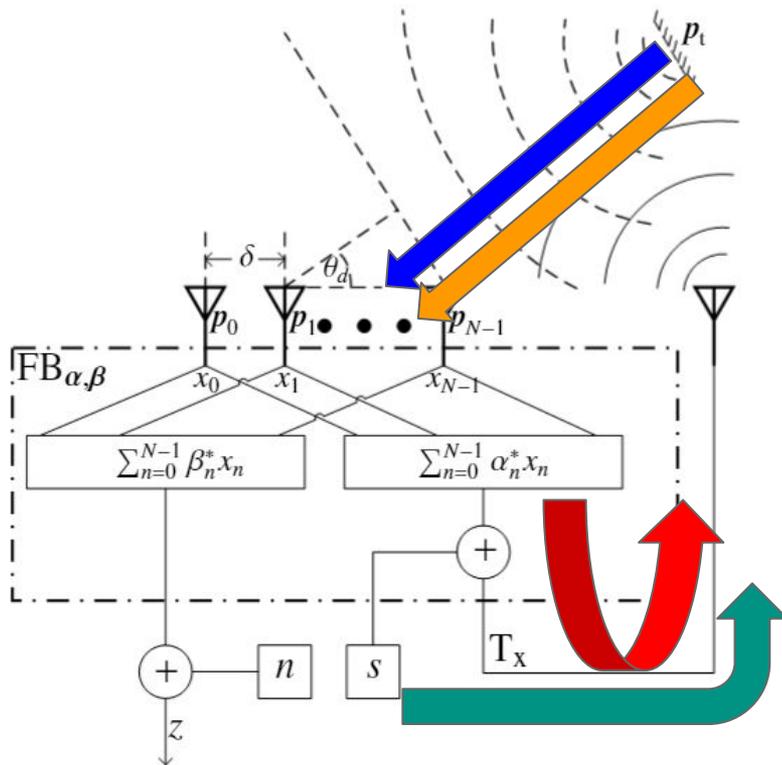
# Spatial loop – visualization

- 1 \*
- 2
- 3



# Spatial loop – visualization

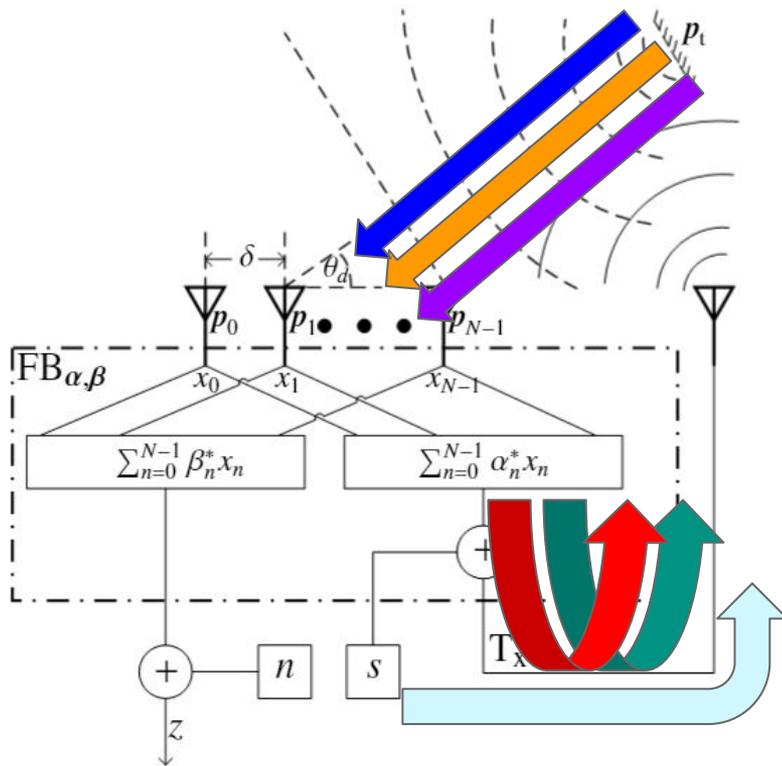
- 1 \*
- 2 \*
- 3
- 4





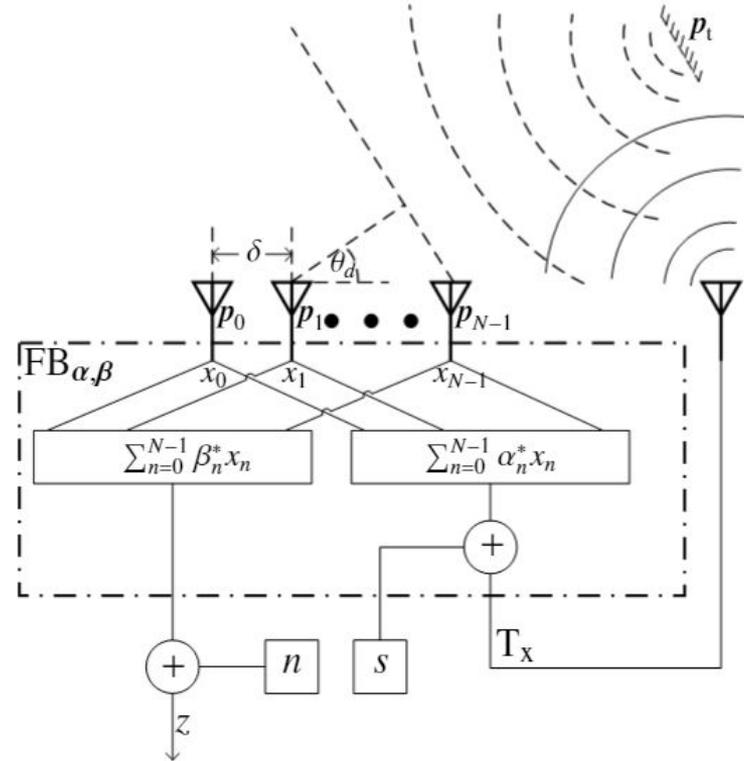
# Spatial loop – visualization

- 1 \*\*
- 2 \*\*
- 3\*
- 4\*
- 5
- 6



# Notations

- $\mathbf{d}$  - steering vector
- $g$  - Propagation related signal gain  
(assuming gain&delay only channel - considering narrowband CW signals)
- $\tau_{pd}$  - Propagation delay
- $\phi$  - Round trip related signal phase  $\phi \triangleq \omega\tau_{pd}$



# System response

$$x_n(t) = g \left( s(t - \tau_{pd} - \tau_n) + \sum_{m=0}^{N-1} \alpha_m^* x_m(t - \tau_{pd} - \tau_n) \right)$$

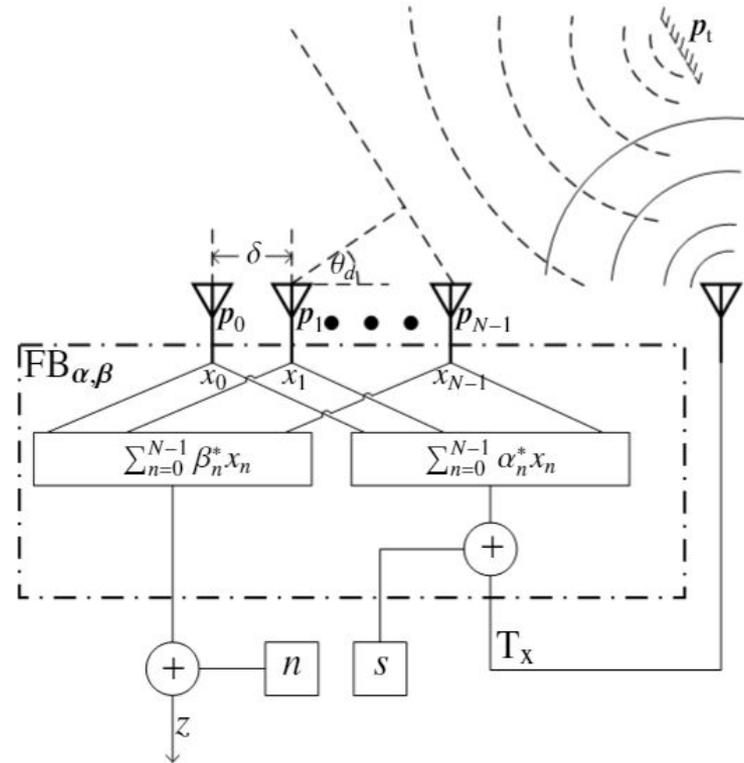
$$X = g \left( I - g d \alpha^H e^{-j\omega\tau_{pd}} \right)^{-1} d S \exp(-j\omega\tau_{pd})$$

[4]

$$= \frac{d + (d \alpha^H d - \alpha^H d d) g \exp(-j\omega\tau)}{1 - g \alpha^H d \exp(-j\omega\tau)}$$

$$= \frac{d}{1 - g \alpha^H d \exp(-j\omega\tau)}$$

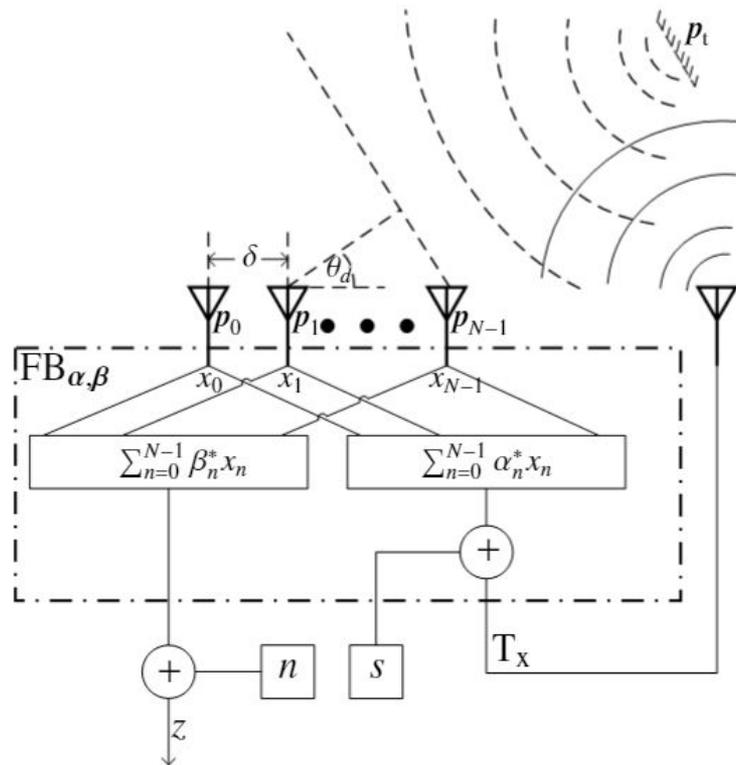
IIR



# Proposed solution – Setup

$$H_{\beta,\alpha} \triangleq \frac{Z}{S} = \frac{g\beta^H d \exp(-j\phi)}{1 - g\alpha^H d \exp(-j\phi)}$$

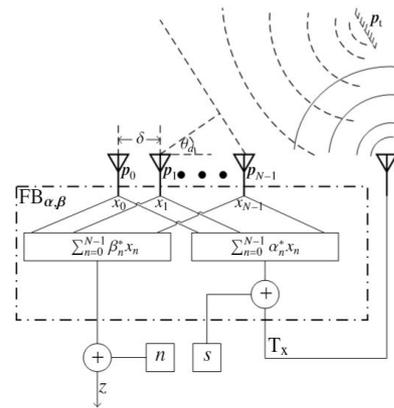
- Controllable denominator - (IIR)
- Frequency dependency suppressed
  - Gain
  - Steering vector
  - Propagation phase
- Range dependent ( $\phi$ )



# Fisher information matrix (FIM)

- To choose the coefficients, we use the Fisher information matrix (FIM)
- The computation of the FIM is done in the frequency domain, following the steps of [5] with the parameter vector  $\eta=[\theta,\phi]$

$$J_{k,l}(\boldsymbol{\eta}) = \Re \left\{ \frac{1}{2\pi} \int_{-\omega_s/2}^{\omega_s/2} \frac{1}{\Phi(\omega)} \mathfrak{F}^* \left\{ \frac{\partial z(t)}{\partial \eta_k} \right\} \mathfrak{F} \left\{ \frac{\partial z(t)}{\partial \eta_l} \right\} d\omega \right\} + \frac{T}{4\pi} \int_{-\omega_s/2}^{\omega_s/2} \frac{1}{\Phi^2(\omega)} \left( \frac{\partial \Phi(\omega)}{\partial \eta_k} \right)^* \frac{\partial \Phi(\omega)}{\partial \eta_l} d\omega$$



# Coefficient setting

$$J_{\theta_d \phi} = J_{\phi \theta}^* = \Re \left\{ \frac{1}{2\pi\sigma^2} \int_{-\omega_s/2}^{\omega_s/2} \frac{jg^2 \beta^T d^* \beta^H (Ad + gB\alpha^* \exp(-j\phi))}{|1 - g\alpha^H d \exp(-j\phi)|^4} |S|^2 d\omega \right\}$$

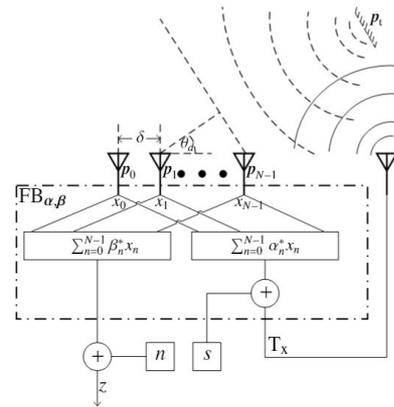
Odd argument over symmetric range = 0

$$J_{\theta_d \theta_d} = \frac{1}{2\pi\sigma^2} \int_{-\omega_s/2}^{\omega_s/2} \frac{|g\beta^H Ad - g^2 \beta^H B\alpha^* \exp(-j\phi)|^2}{|1 - g\alpha^H d \exp(-j\phi)|^4} |S|^2 d\omega$$

$$J_{\phi \phi} = \frac{1}{2\pi\sigma^2} \int_{-\omega_s/2}^{\omega_s/2} \frac{|g\beta^H d|^2}{|1 - g\alpha^H d \exp(-j\phi)|^4} |S|^2 d\omega$$

Minimizing the response's denominator maximizes the residing spatial information in the system.

$$1 - g\alpha^H d \exp(-j\phi)$$

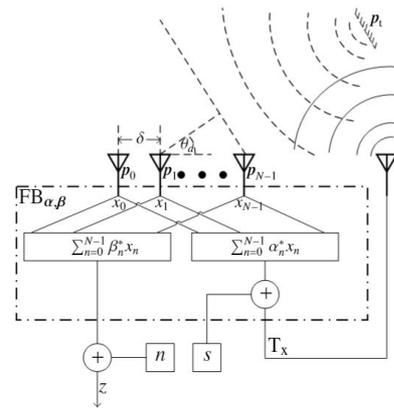


# Coefficient setting

- With the FIM, we find that a generalization of the conventional beamformer (CB) maximizes (locally) the residing information.

$$\alpha_{\text{CB,opt}}^* = \frac{d^* \exp(j\phi)}{\hat{g} \|d\|^2} \quad \beta_{\text{CB,opt}} = \alpha_{\text{CB,opt}}$$

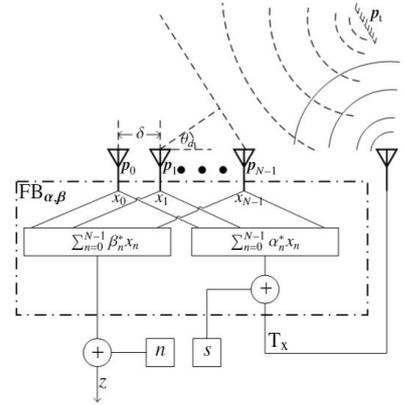
- $\hat{g}$  is the signal's estimated propagation related gain



# Error terms

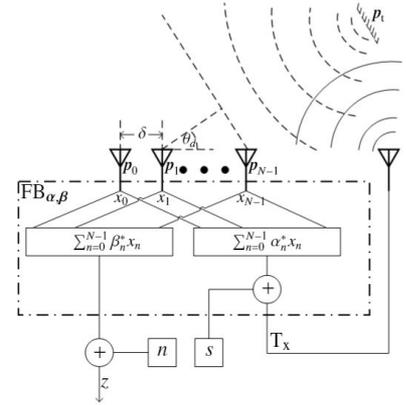
## Spatial performance

- $r = g/\hat{g}$  Gain estimation mismatch
- $\Delta\theta$  - DOA estimation phase mismatch
- $\Delta\phi$  - Range estimation phase mismatch



# Analysis scenarios

Perfect alignment	$(\Delta\theta = 0, \Delta\phi = 0),$
Steering error	$( \Delta\theta  > 0, \Delta\phi = 0),$
Range error	$(\Delta\theta = 0,  \Delta\phi  > 0),$
General	$( \Delta\theta  > 0,  \Delta\phi  > 0).$



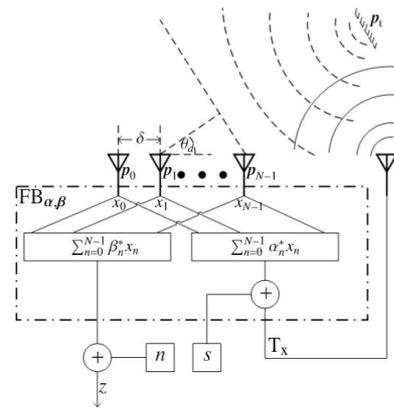
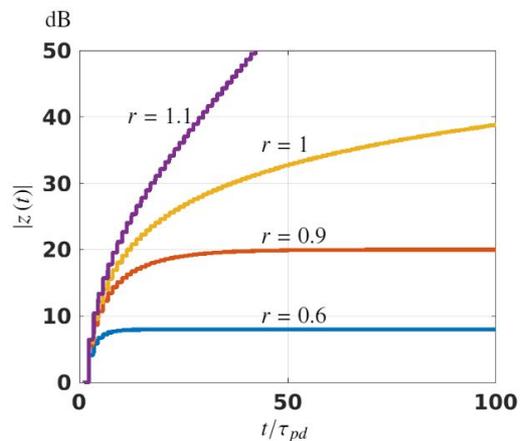
- In all scenarios, the gain error exists ( $r < 1$ )

# Stability

- Assuming “ideal scenario” & Applying the **CB generalization**

$$H_{\beta_{\text{CB,opt}}, \alpha_{\text{CB,opt}}} = \frac{r}{1-r}$$

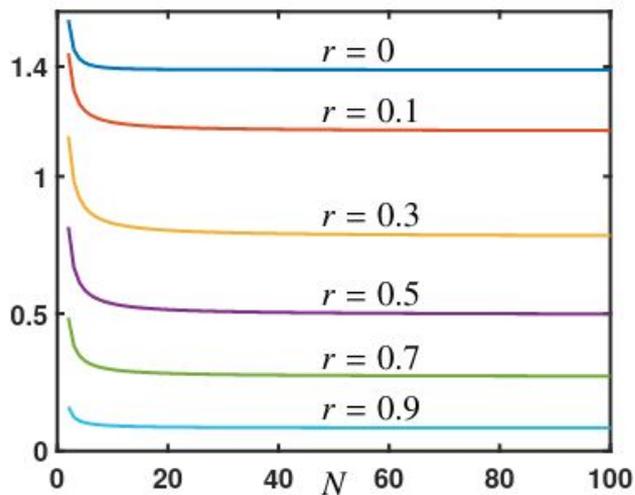
- Stability is for  $r < 1$ .
- For  $r > 1$ , the system is not stable.



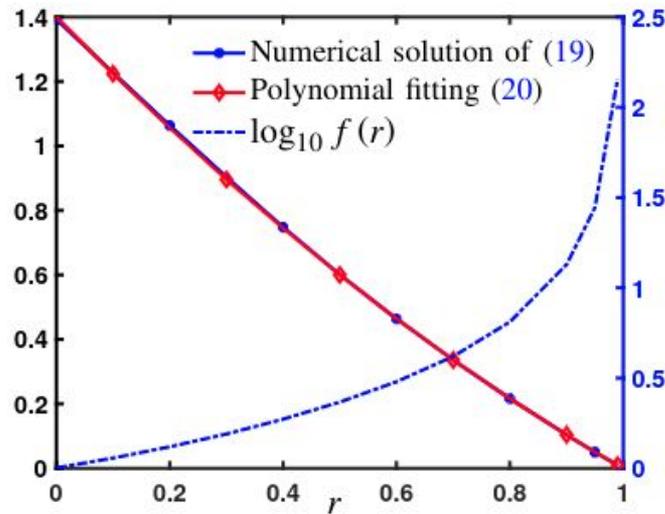


# Performance – HPBW

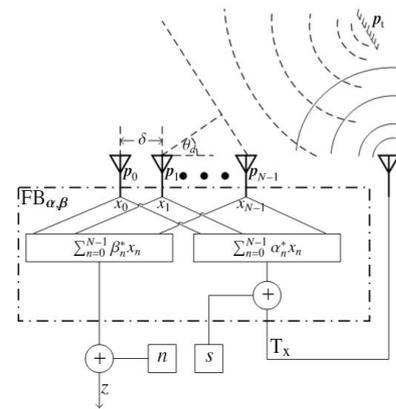
$N\Delta\theta_{\text{HPBW}}/2$



$N\Delta\theta_{\text{HPBW}}/2$



$\log_{10} f(r)$



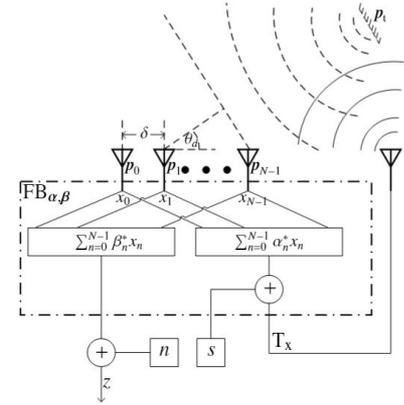
known [1] result  
 $\Delta\theta_{\text{HPBW}}/2 = 1.4/N$

# Performance – HPBW

$$\Delta\theta_{\text{HPBW}}/2 \approx \frac{1.4}{f(r)N}$$

$$f(r) \approx \frac{1.4}{(1-r)(-0.4r+1.4)}$$

- Aperture virtual increase
- Governed by  $r$
- Infinite improvement for  $r \rightarrow 1$



# Proposed solution – Performance

## Sidelobes gain

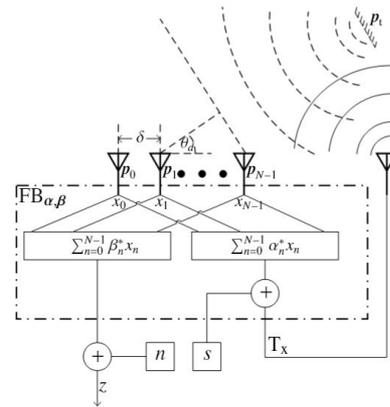
- The known [1] result of the conventional beamformer is

$$2/3\pi$$

- In feedback beamformer:

$$\frac{2(1-r)}{3\pi}$$

- $r \rightarrow 1$  : Sidelobes vanish





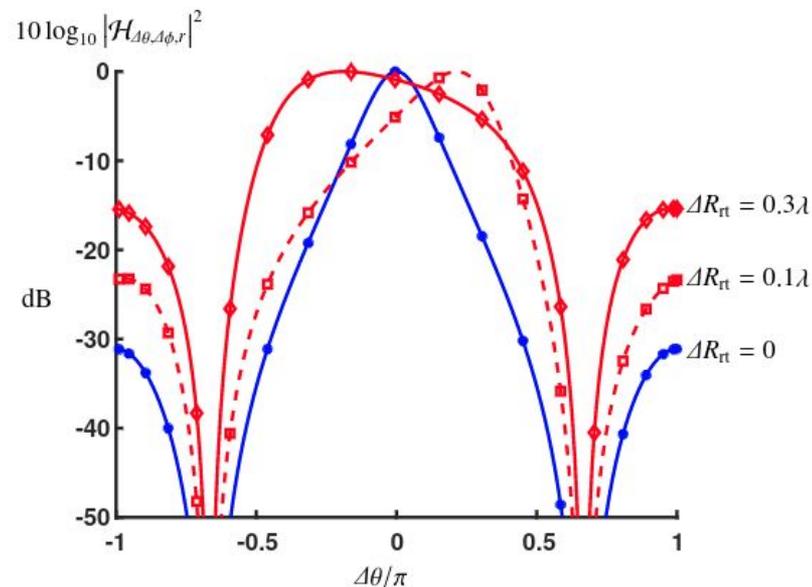
# Performance summary

$$f(r) \approx \frac{1.4}{(1-r)(-0.4r+1.4)}$$

	ULA	FEEDBACK BEAMFORMING	IMPROVEMENT
HPBW	$1.4/N$	$1.4/(f(r)N)$	Narrower by a factor of $f(r)$
FIRST SIDELOBE GAIN	$2/3\pi$	$2(1-r)/3\pi$	smaller by a factor of $1-r$ for $N \gg 1$
DIRECTIVITY	$N$	$(N-r)/(1-r)$	$1/(1-r)$ times higher for $N \gg 1$

# Proposed solution – Range estimation sensitivity

- Range estimation error  $\Delta R_{rt} = \frac{\Delta\phi\lambda}{2\pi}$
- Even mild errors of  $O(\lambda)$  dramatically distort the beampattern.
- The sensitivity is  $2\pi$  periodic
- The sensitivity increases as  $r$  tends towards 1.



# In this section:

- Background
- Motivation
- Related Work
- **Proposed solution**
- Conclusions
- Future research

- The proposed feedback beamformer
  - Architecture & analysis
  - Array configuration
  - Stability
  - Performance
  - Identifying the range estimation sensitivity.
- **Overcoming the sensitivity**
  - The dual frequency architecture
  - Analysis
  - Configuration
  - Simulation results
  - Example

So how do we overcome this sensitivity?

# So how do we overcome this sensitivity?



What's the problem?  
Get perfect range estimation.

# So how do we overcome this sensitivity?



What's the problem?  
Get perfect range estimation.



Lets also know the DOA...

# So how do we overcome this sensitivity?



What's the problem?  
Get perfect range estimation.



Lets also know the DOA...



Lets use low-frequency carrier

# So how do we overcome this sensitivity?



What's the problem?  
Get perfect range estimation.



Lets also know the DOA...



Lets use low-frequency carrier



Antenna's length should be  $O(\lambda)$   
For tolerating errors of  $O(m)$ , the antennas  
should also be  $O[m]$ .

# So how do we overcome this sensitivity?



What's the problem?  
Get perfect range estimation.



Lets also know the DOA...



Lets use low-frequency carrier



Antenna's length should be  $O(\lambda)$   
For tolerating errors of  $O(m)$ , the antennas  
should also be  $O[m]$ .



Maybe, use two close harmonics.

# So how do we overcome this sensitivity?



What's the problem?  
Get perfect range estimation.



Lets also know the DOA...



Lets use low-frequency carrier



Antenna's length should be  $O(\lambda)$   
For tolerating errors of  $O(m)$ , the antennas  
should also be  $O[m]$ .



Maybe, use two close harmonics...



But how?

# Intuition - two close harmonics

# The Dual Frequency feedback BeamFormer – DFBF

- Two independent single frequency feedback beamformers.



How to cancel cross interference?



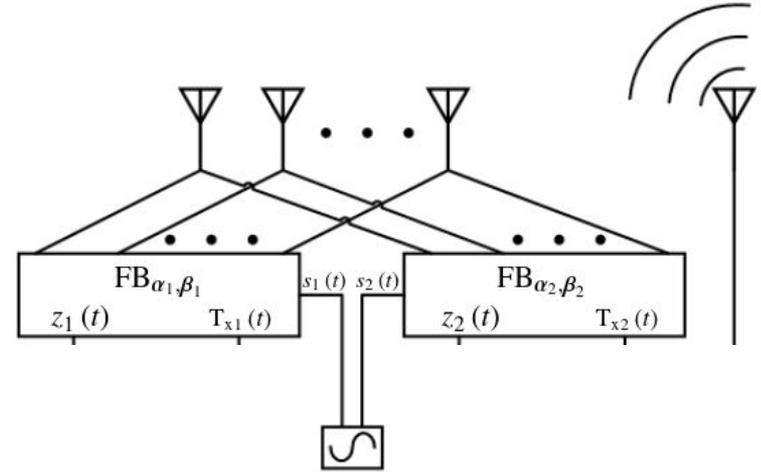
How to combine the two output signals?



How to extract spatial data from the combined signal?



How to set the coefficients?



# The Dual Frequency feedback BeamFormer – DFBF

- Two independent single frequency feedback beamformers.
- Using band pass filters (BPF) to prevent cross interference.



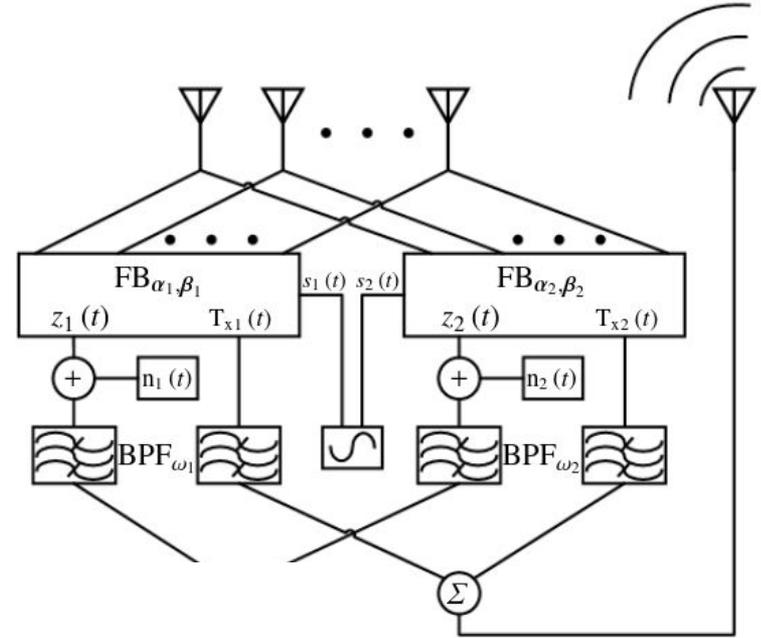
How to combine the two output signals?



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How to set the coefficients?



# The Dual Frequency feedback BeamFormer – DFBF

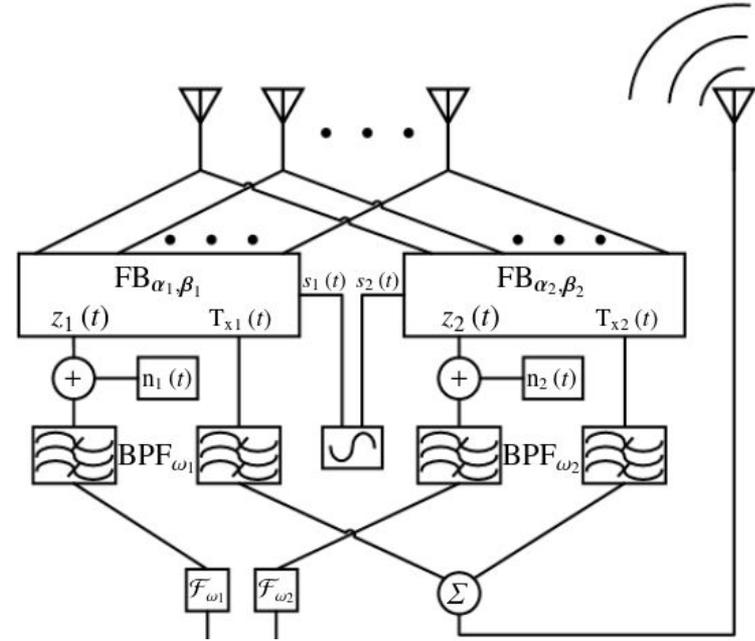
- Two independent single frequency feedback beamformers.
- Using band pass filters (BPF) to prevent cross interference.
- Implementing fast Fourier transform (FFT) blocks  
As combining scalars is more convenient.



How to extract spatial data from the combined signal?



How to set the coefficients?

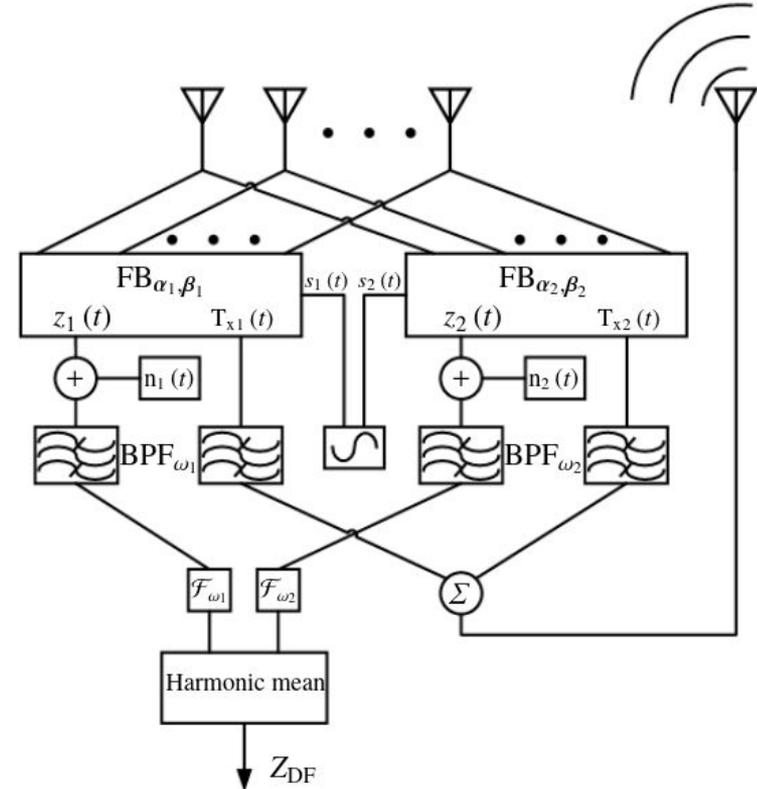


# The Dual Frequency feedback BeamFormer – DFBF

- Two independent single frequency feedback beamformers.
- Using band pass filters (BPF) to prevent cross interference.
- Implementing fast Fourier transform (FFT) blocks  
As combining scalars is more convenient.
- The two independent FFT outputs serve as input to a harmonic mean block.



How to set the coefficients?



# DFBF – Setup

How to set the coefficients?

$$Z_{\text{DF}}^{-1} = \left| \frac{1 - g_1 \alpha_1^H \mathbf{d}_1 e^{-j\phi_1}}{g_1 \beta_1^H \mathbf{d}_1 e^{-j\phi_1}} + \frac{1 - g_2 \alpha_2^H \mathbf{d}_2 e^{-j\phi_2}}{g_2 \beta_2^T \mathbf{d}_2 e^{-j\phi_2}} \right|$$

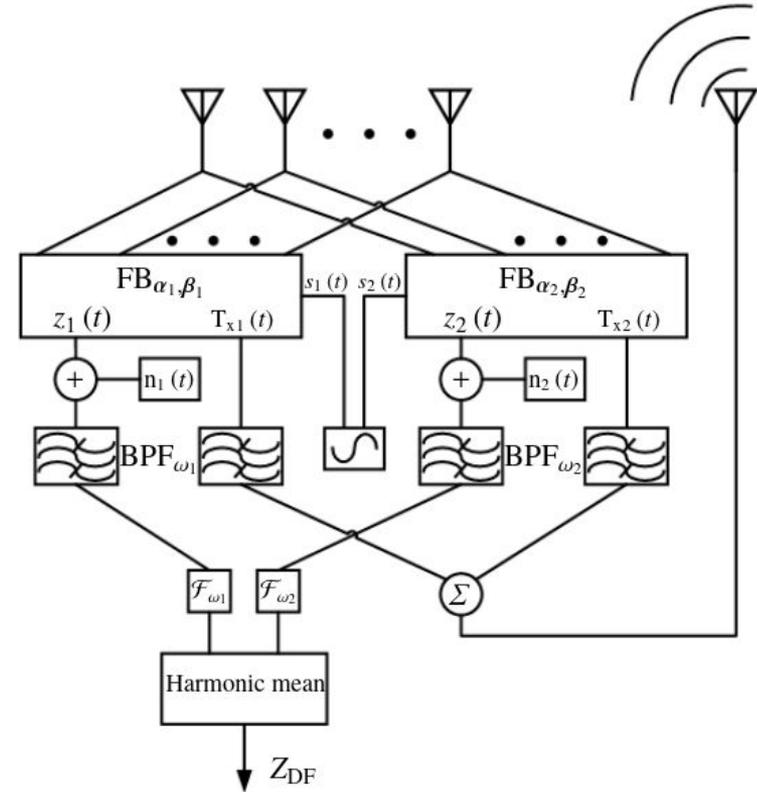
$$\alpha_1 = \beta_1, \alpha_2 = -\beta_2 = [1/\hat{g}_2, 0, \dots, 0] \quad \longrightarrow \quad Z_{\text{DF}} = \left| \frac{g_1 \beta_1^H \mathbf{d}_1}{1 - (g_1 \beta_1^H \mathbf{d}_1 / r_2) \exp(-j(\phi_1 - \phi_2))} \right|$$

# DFBF – Setup

The final result:

$$Z_{DF} = \left| \frac{g_1 \beta_1^H d_1}{1 - (g_1 \beta_1^H d_1 / r_2) \exp(-j(\phi_1 - \phi_2))} \right|$$

- Resembles the single frequency (SF) feedback beamformer.
- Range error sensitivity is linked to the diff between the two frequencies.



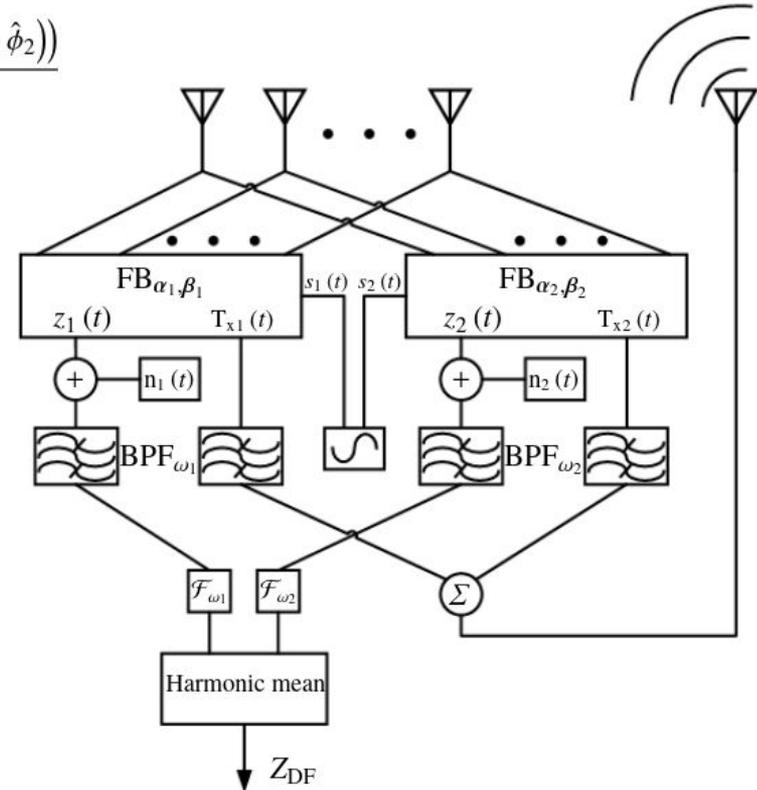
# DFBF – Coefficients

Generalizing the CB approach, we set  $\beta_1^* = \frac{-\hat{\mathbf{d}}_1^* \exp(j(\hat{\phi}_1 - \hat{\phi}_2))}{g_1 \|\hat{\mathbf{d}}_1\|^2}$

hence:

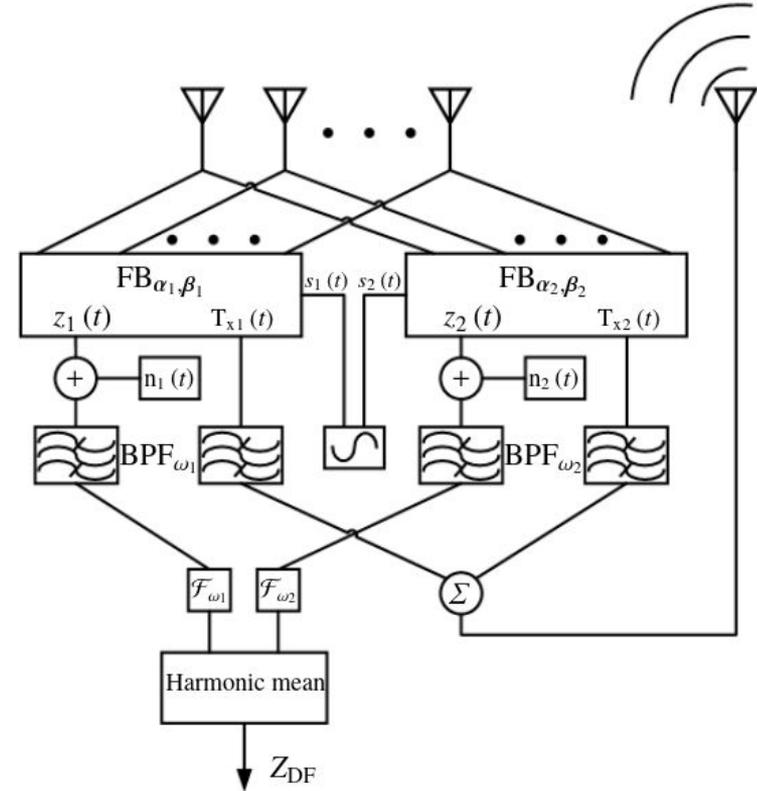
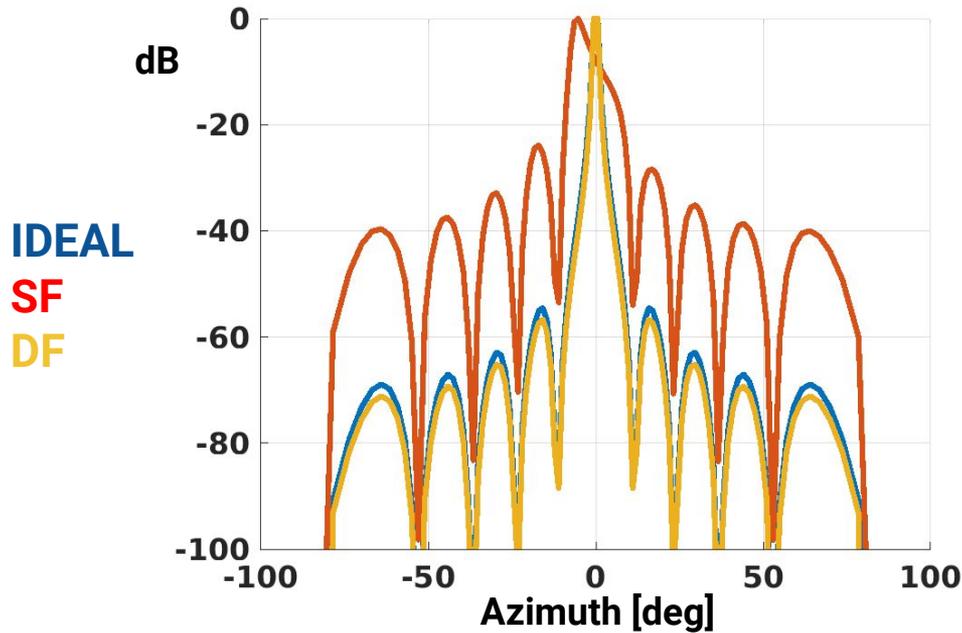
$$H_{\text{DF,CB}}(\omega) = \left| \frac{r_1 D(\Delta\theta/2, N)}{1 - \kappa D(\Delta\theta/2, N) \exp(-j(\phi_2 - \phi_1 + (N-1)\Delta\theta/2))} \right|$$

- $\kappa \triangleq r_1/r_2$  acts as the  $r$  in the SF version.
- As the carrier frequencies are close,  $r_1$  and  $r_2$  are similar - therefore  $\kappa$  tends to 1.
- By deliberately modifying  $r_1$ , the designer may achieve any desired value of  $\kappa$  - thus controlling the beamwidth.



# DFBF – Range estimation sensitivity assessment

- Comparing to SF - range error of  $\sim 333.3\lambda$
- We set  $\kappa = 0.9$



# DFBF – Numerical example

- Carrier frequency - 10[GHz]
- Range estimation error - 10[meters]
- Maximum allowed phase shift -  $0.01\pi$

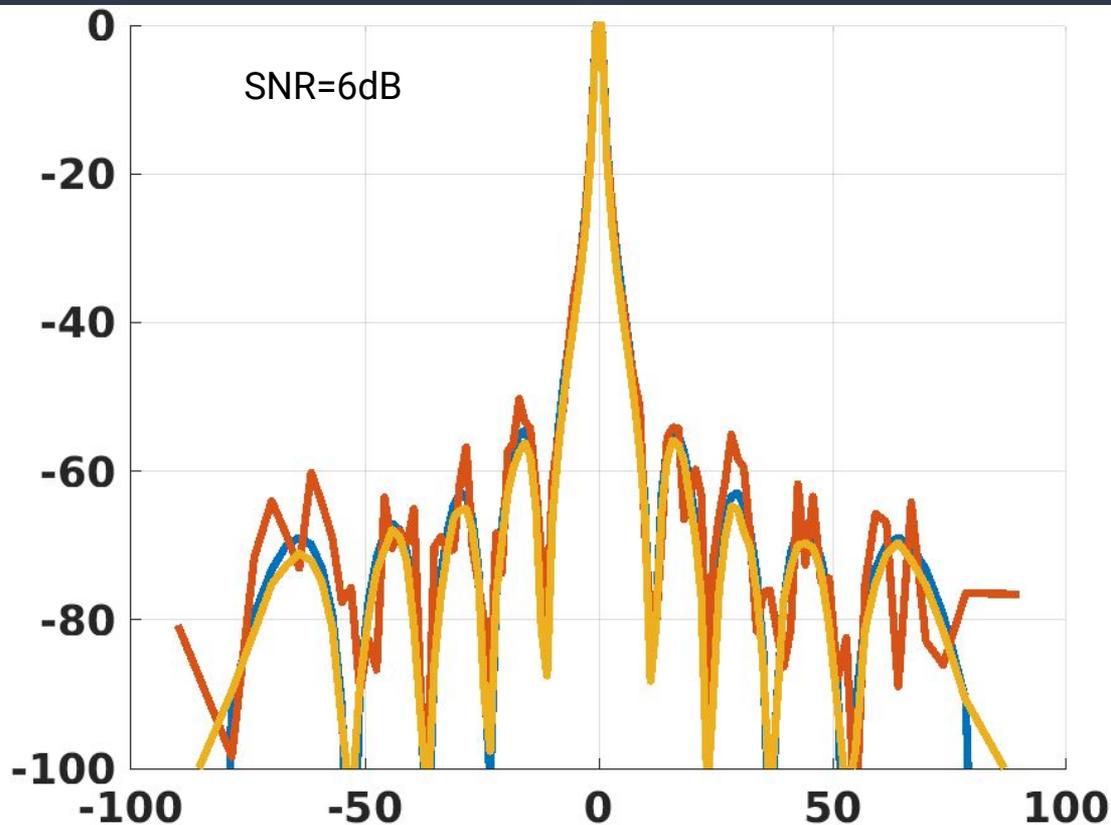
$$\left| (\omega_1 - \omega_2) \frac{\Delta R_{rt}}{c} \right| < 0.01\pi.$$

$$|f_1 - f_2| < 0.005c/\Delta R_{rt} = 150 \text{ kHz}$$

# DFBF – Low SNR performance

- Compare to SF
- No range estimation error
- $\kappa = 0.9$

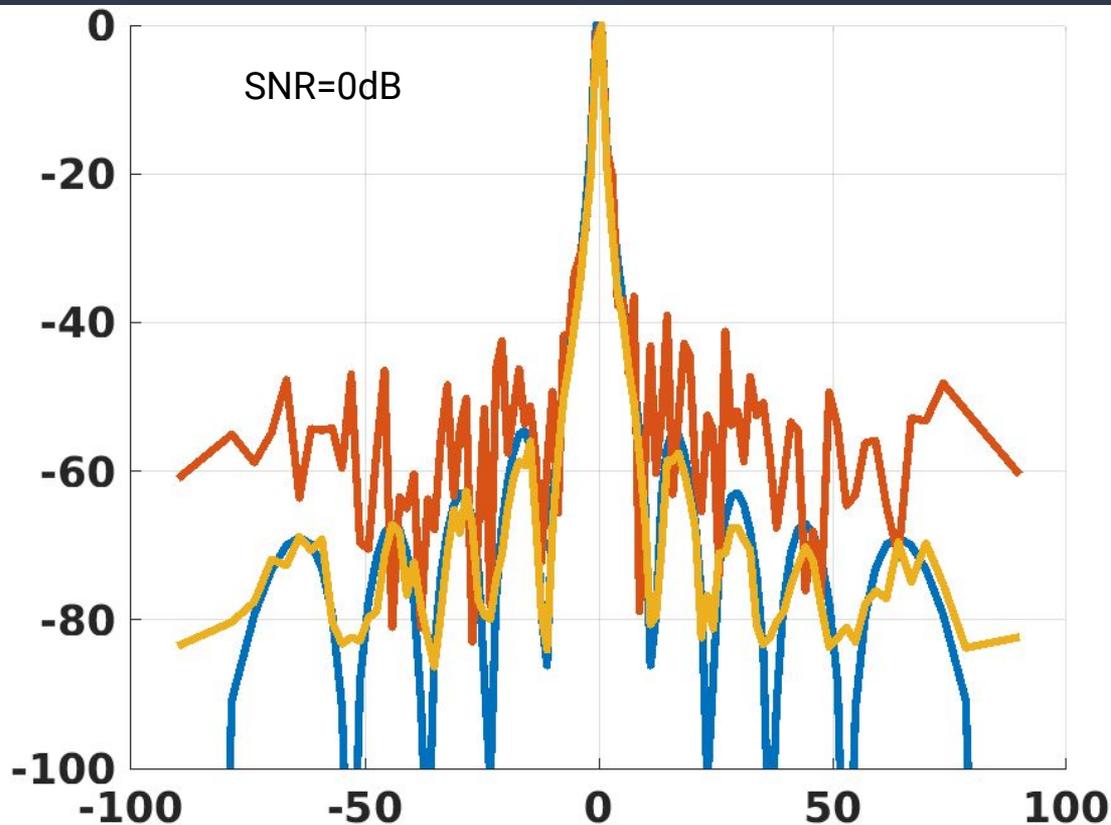
IDEAL  
SF  
DF



# DFBF – Low SNR performance

- Compare to SF
- No range estimation error
- $\kappa = 0.9$

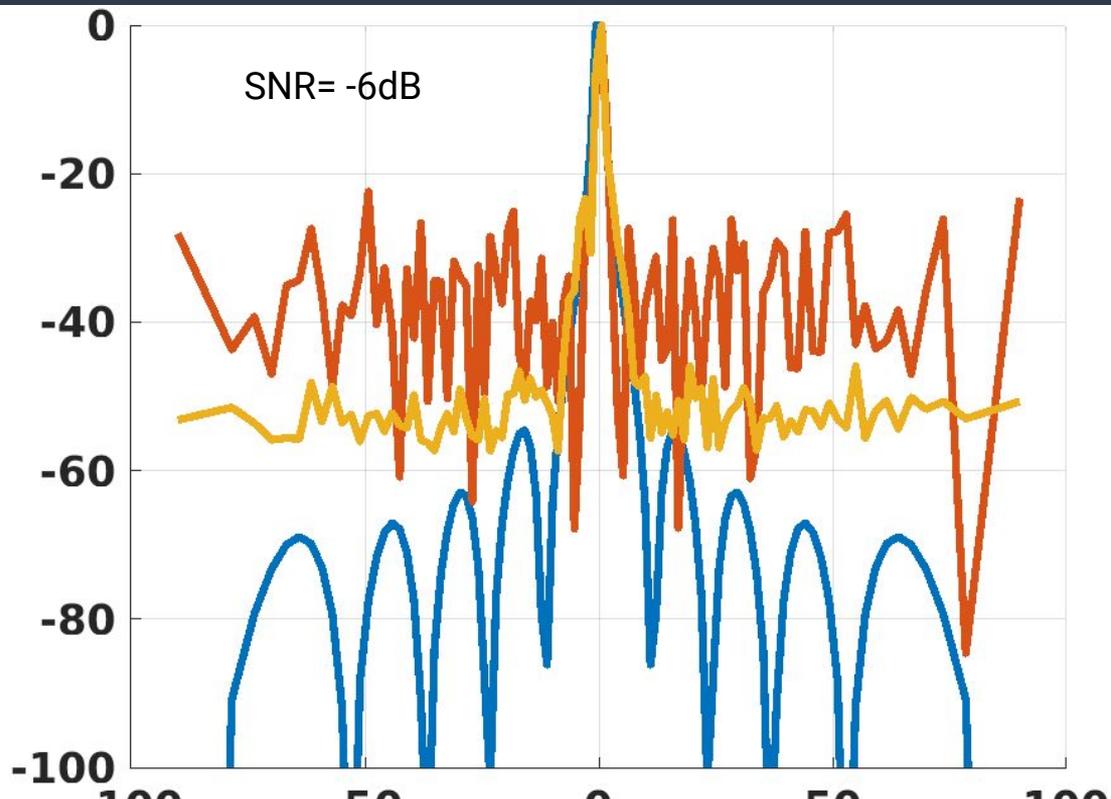
IDEAL  
SF  
DF



# DFBF – Low SNR performance

- Compare to SF
- No range estimation error
- $\kappa = 0.9$

IDEAL  
SF  
DF



# Agenda

- Background
- Motivation
- Related Work
- Proposed solution
- **Conclusions**
- Future research

# Conclusions

- A spatial equivalent to temporal IIR filter has been proposed.
- Considering ideal scenarios, spatial performance is considerably improved.
- High sensitivity to range estimation errors was found.
- A dual-frequency architecture was presented, which mitigates that sensitivity.
- Simulations show that DF architecture also performs well even in low SNR cases.

# Agenda

- Background
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# Future research leads

## Dynamic targets

- Let the target of interest to move - i.e.  $p_t(t)$
- The feedback loop temporal analysis is modified

$$t_i(t) = \left\{ t - 2\tau \mid \tau = \frac{R(t - \tau)}{c} \right\} \quad x_n(t) = g \left( s(t_i(t)) + \sum_{m=0}^{N-1} \alpha_m^* x_m(t_i(t)) \right)$$

- Questions:
  - Doppler shifts -> feedback frequency correction?
  - Stability issues?
  - Pseudo static approximations?

# Future research leads

## Multiple targets

- Place P targets in the arena.
- The feedback loop temporal analysis is modified

$$x_n(t) = \sum_{i=0}^{i=P-1} \left( g \left( s(t - \tau_{pd,i} - \tau_{n,i}) + \sum_{m=0}^{N-1} \alpha_m^* x_m(t - \tau_{pd,i} - \tau_{n,i}) \right) \right)$$

- Questions:
  - Cross interference?
  - Other waveforms?
  - Focused transmission?  
(requires transmission array)
  - Localization resolution?
  - Maximal detectable targets?  
Still governed by N?

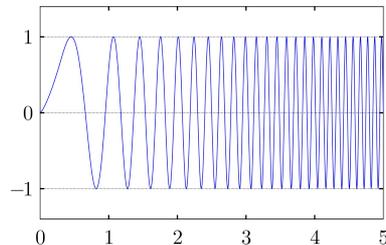
# Future research leads

## Waveforms modifications

- RADAR systems use pulse based signals
  - Lower duty-cycle -> Lower power consumption



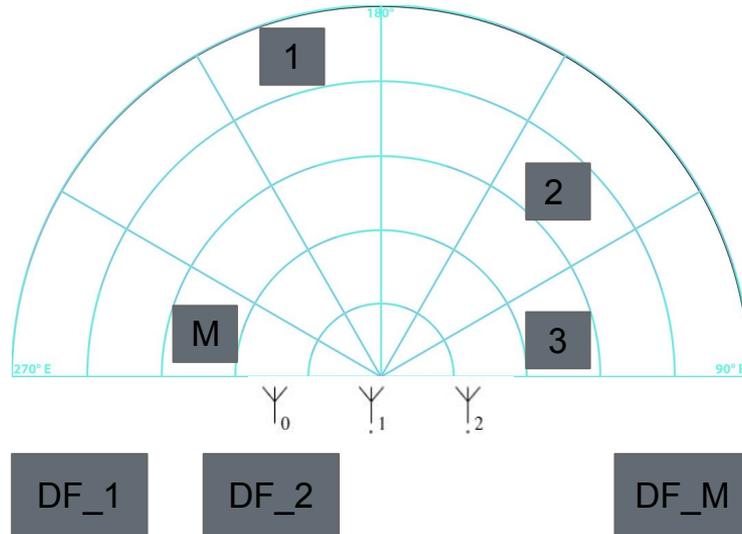
- Wideband signals (in the chirp case) enhance spatial resolution in radial axis



# Future research leads

## Waveforms modifications

- Multiple simultaneous DF beamformers - where each covers a certain area in the arena.



Questions?



Thank you.